



CEE ZDC event centrality determination

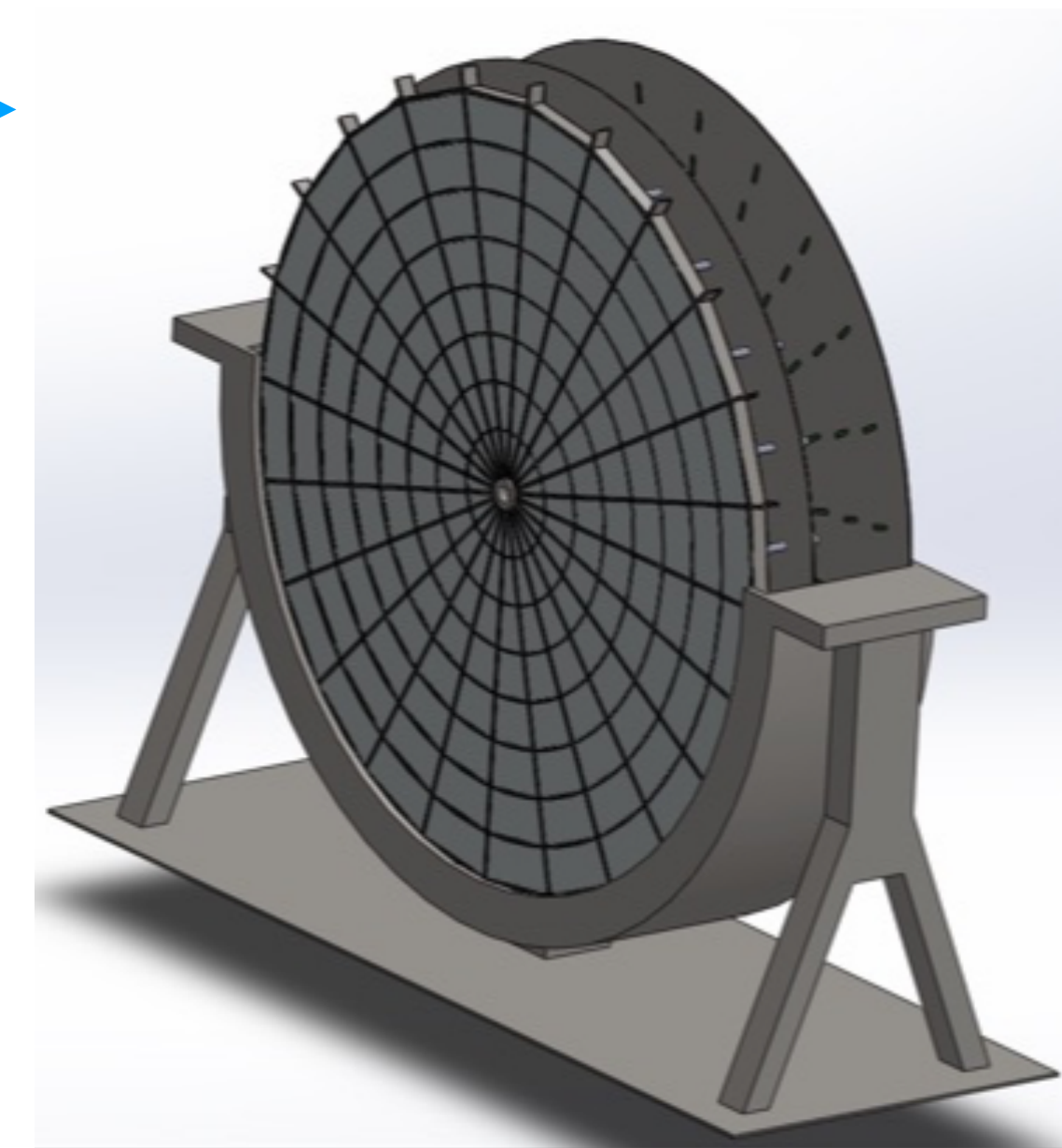
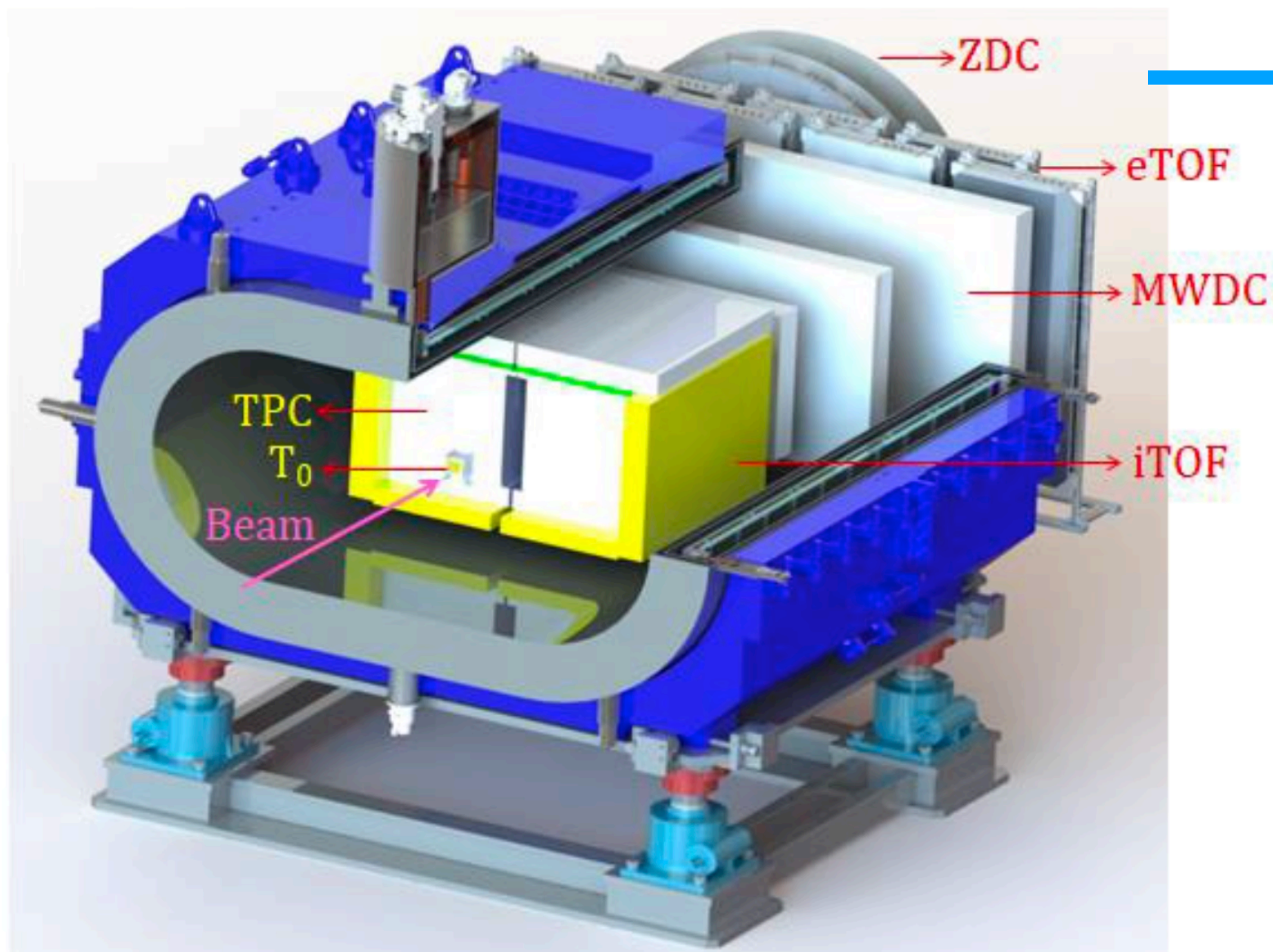
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CCNU

Oct 14, 2022

Outline

- Introduction
- Simulation QA
- Event centrality determination strategy
- Summary

Introduction



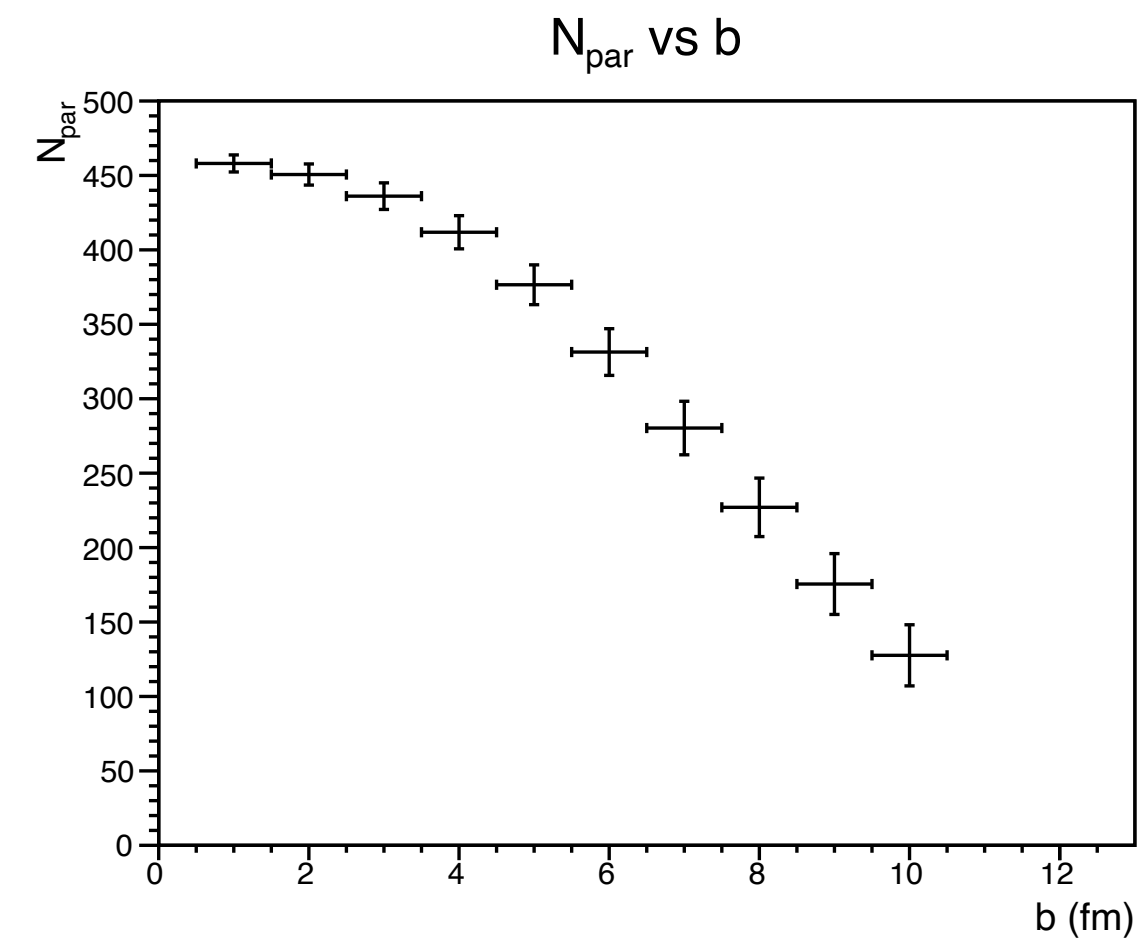
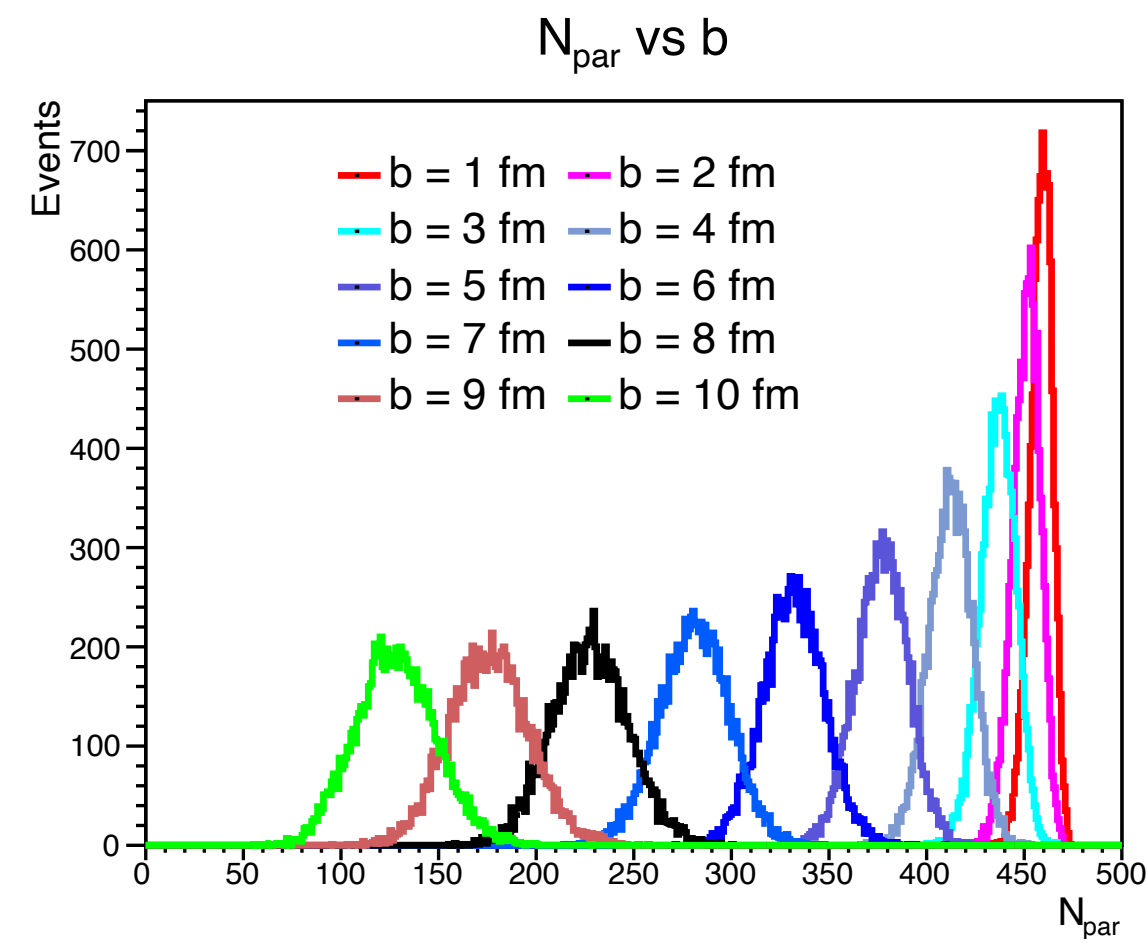
Main goal of the ZDC:

- Event plane reconstruction
- **Event centrality determination**

Structure:

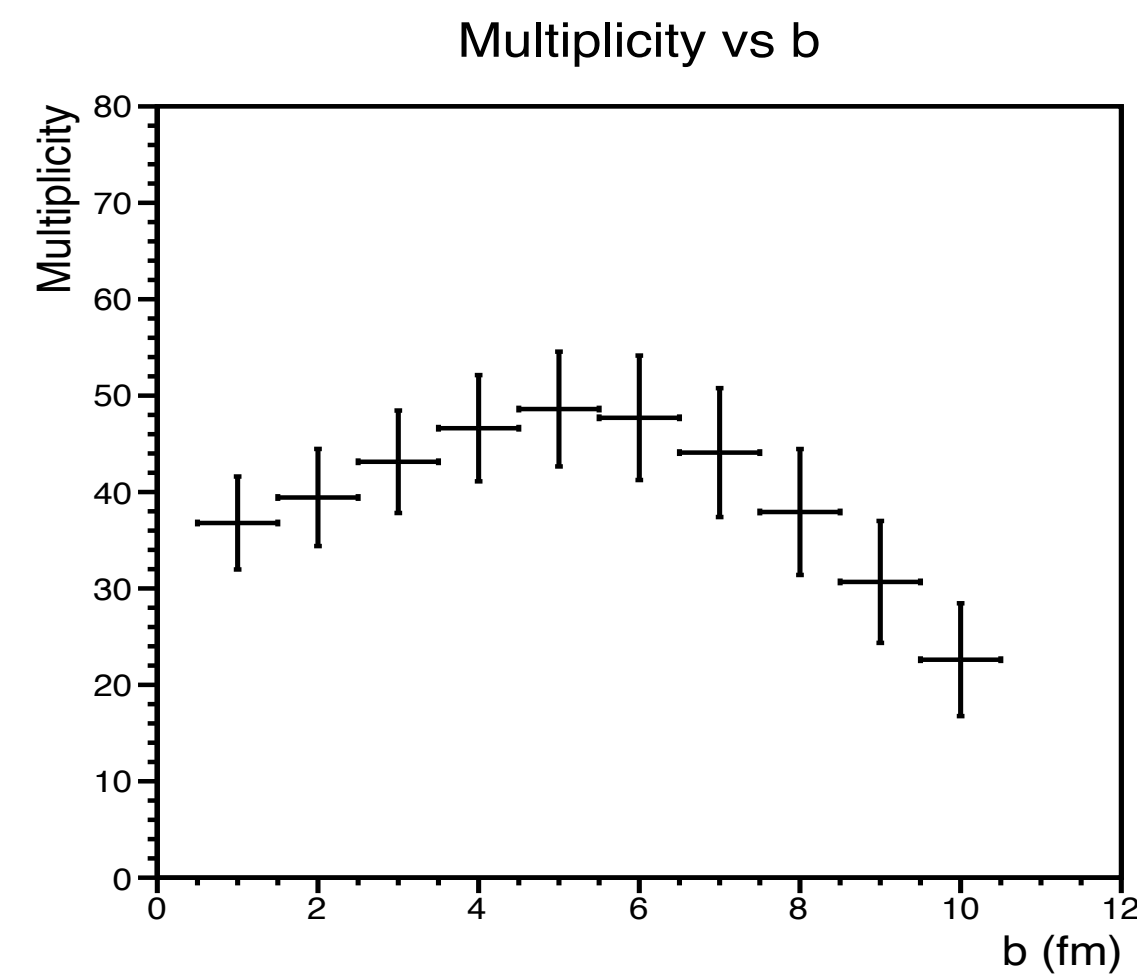
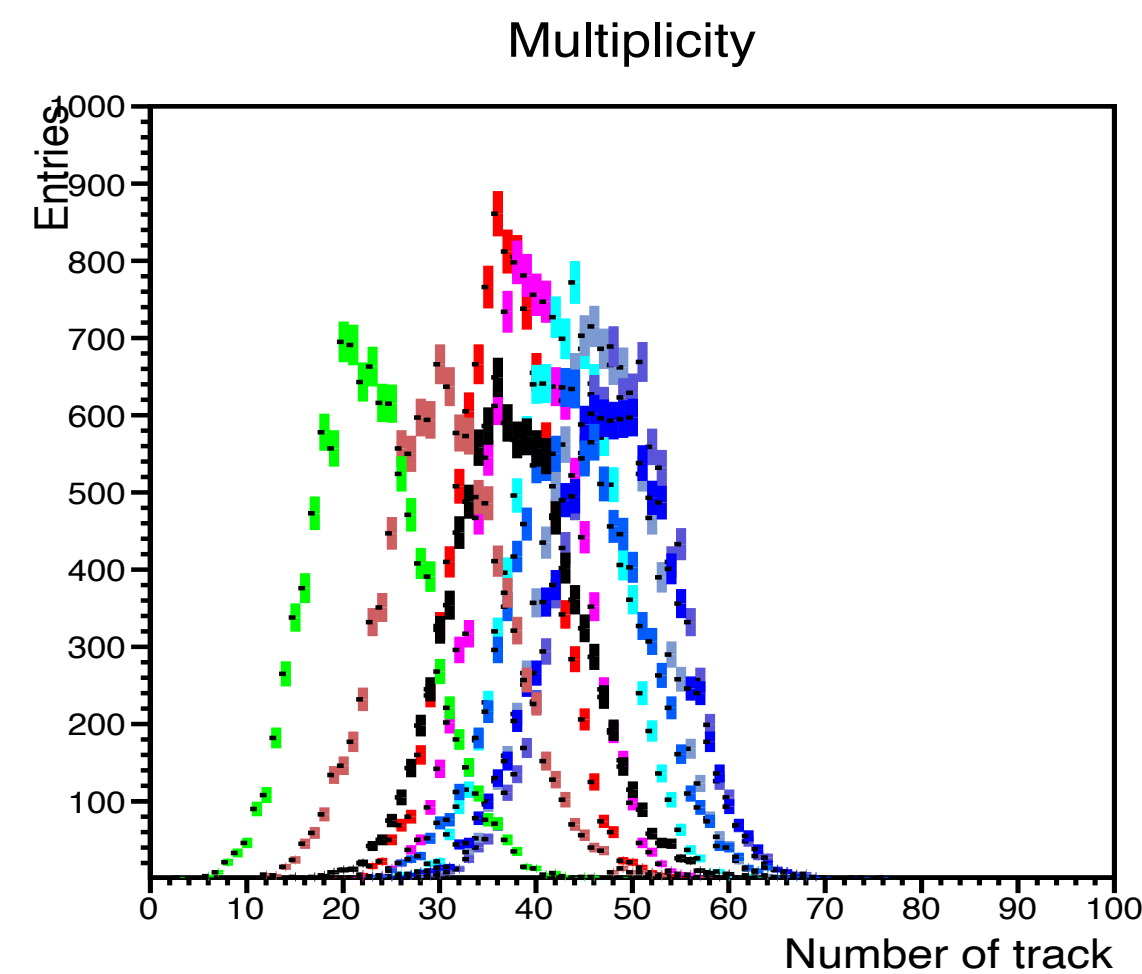
- Plastic scintillator (4 cm) + PMT
- 8 rings, 24 sectors, 192 modules

The collision centrality can only be deduced from the measured charged particles in experiments and the determination of the collision centrality in low-energy collisions has always been a major challenge!



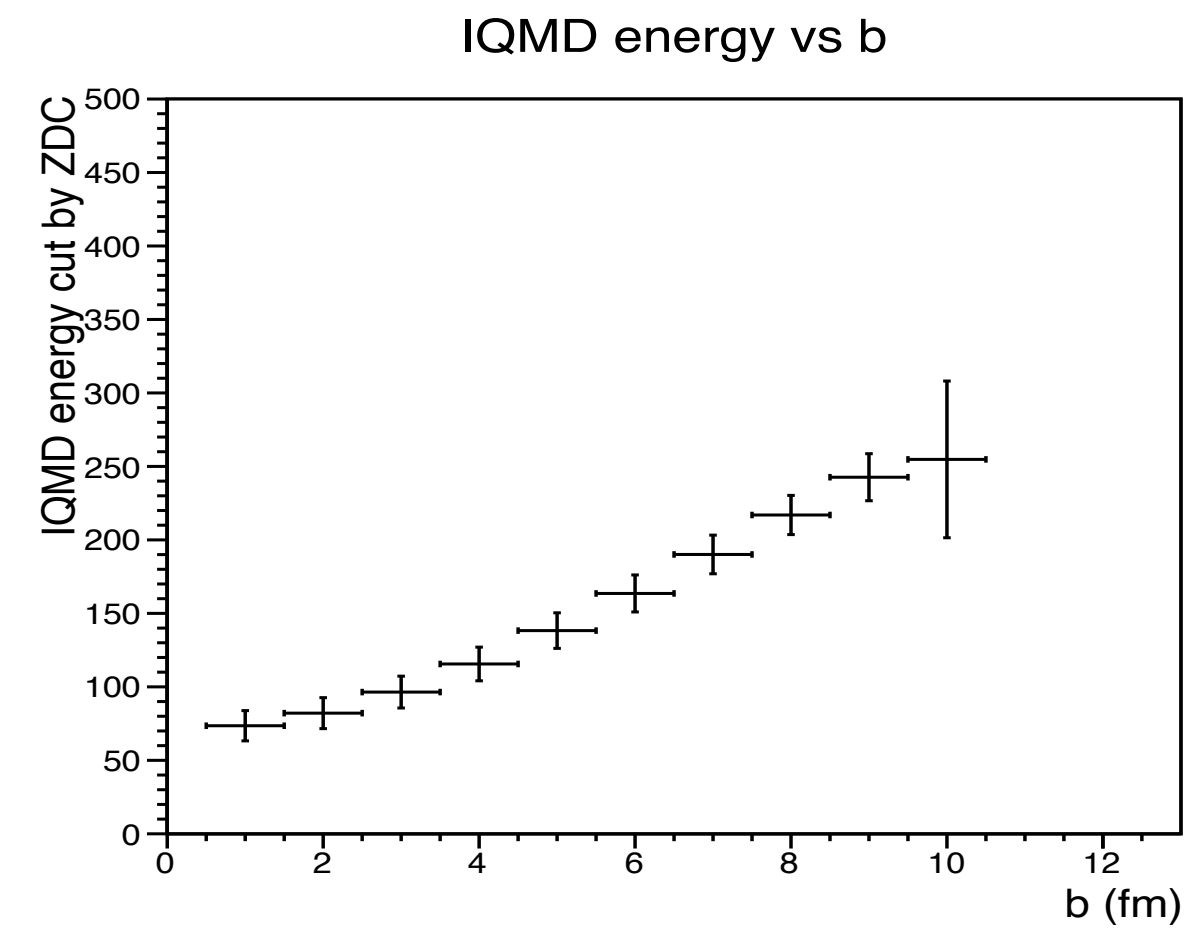
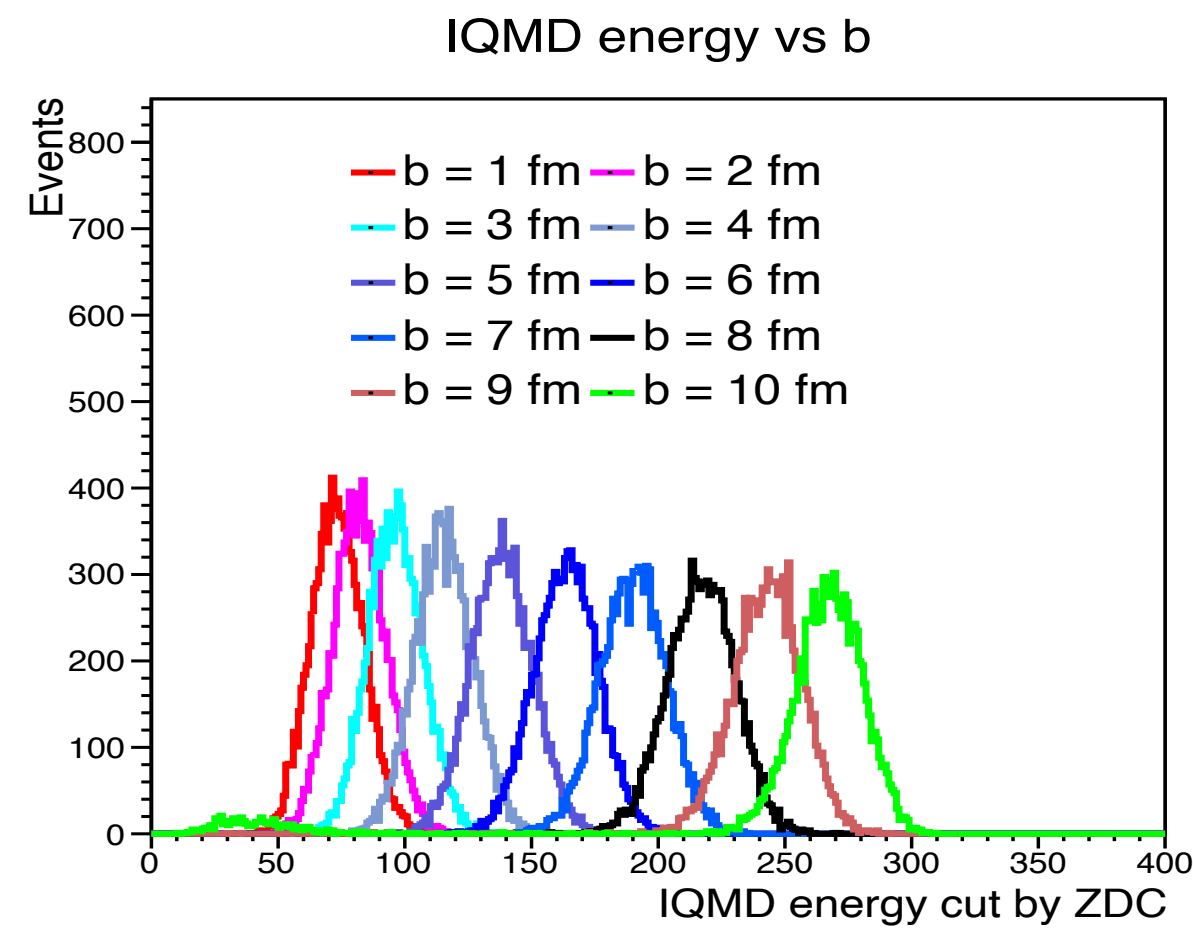
Generated level(IQMD):

- Strong centrality dependence for N_{par}



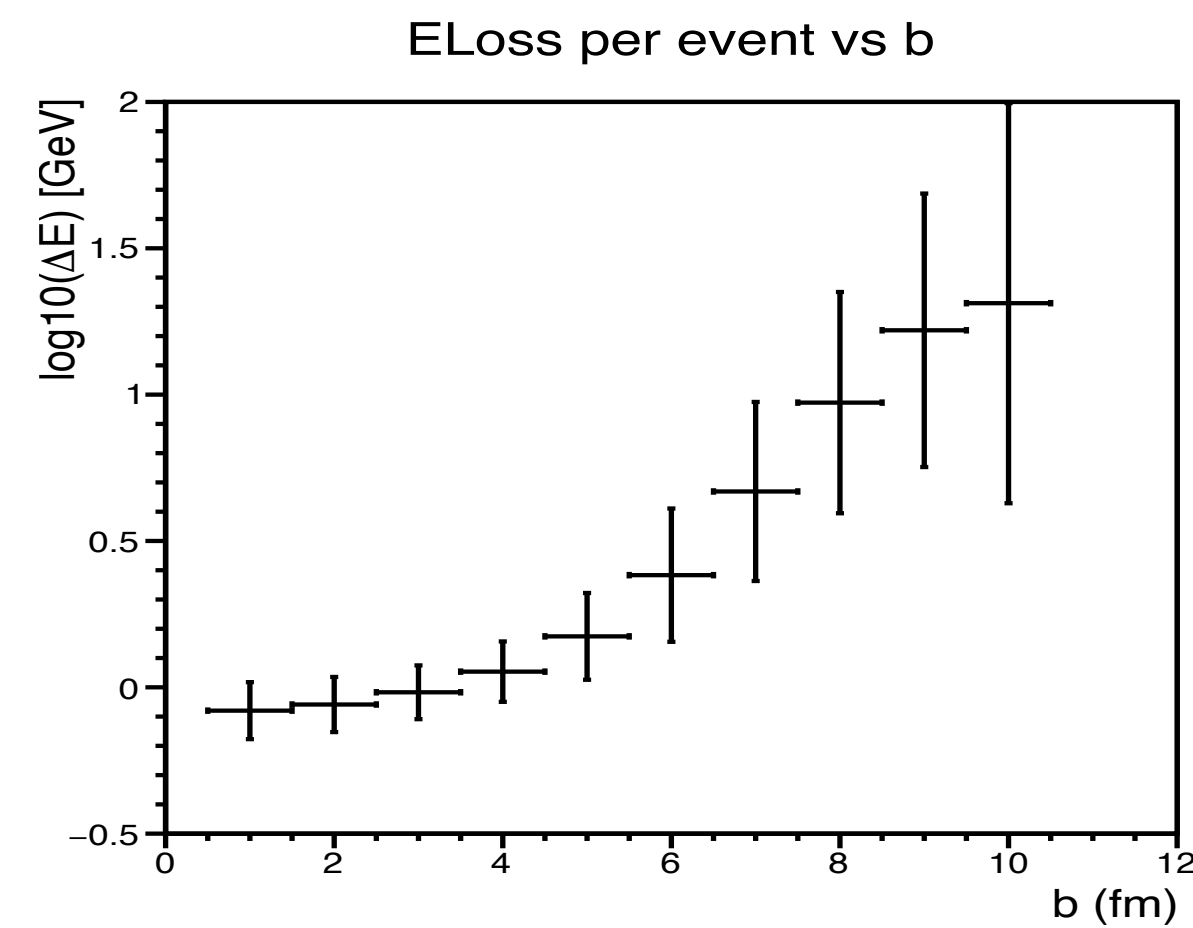
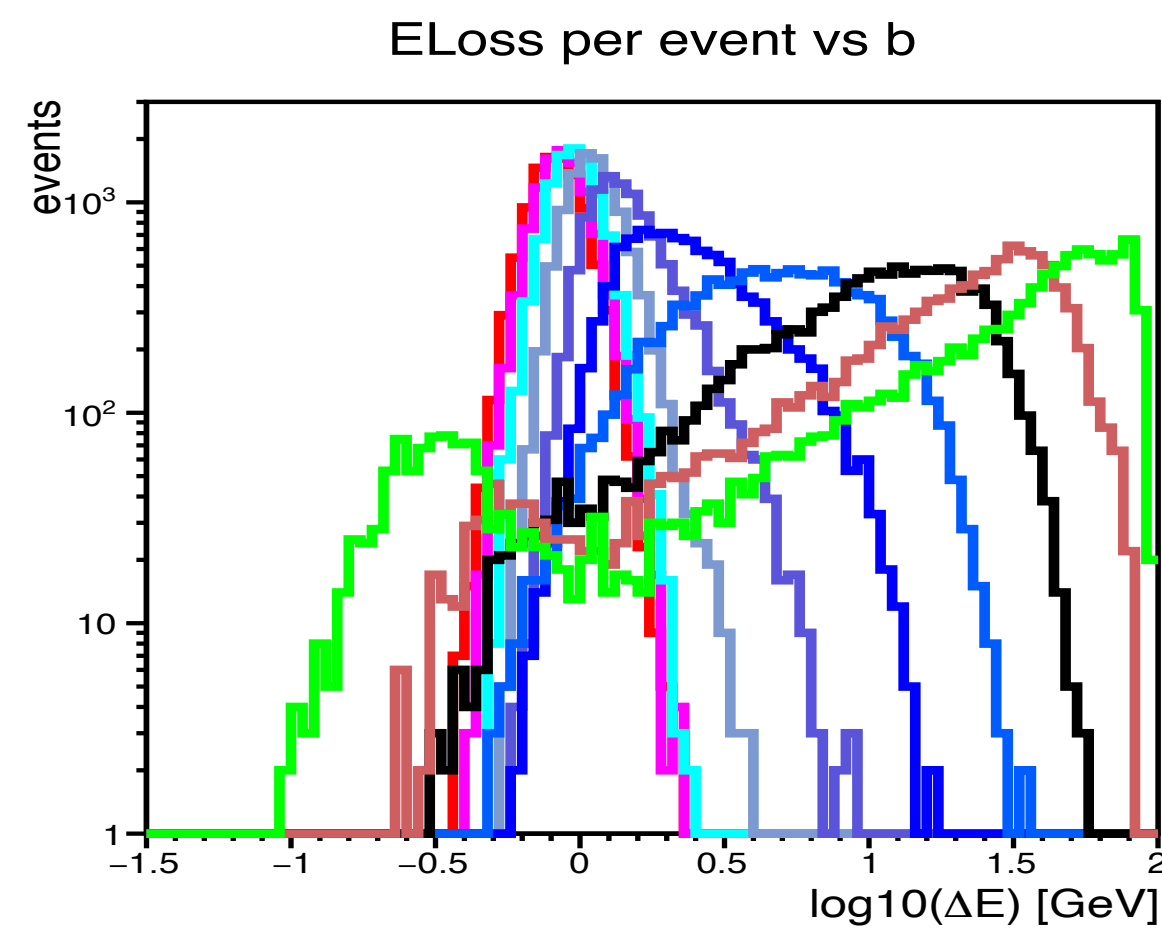
Reconstruction level(IQMD + GEANT):

- Weak centrality dependence for **multiplicity** (acceptance limitation for ZDC)



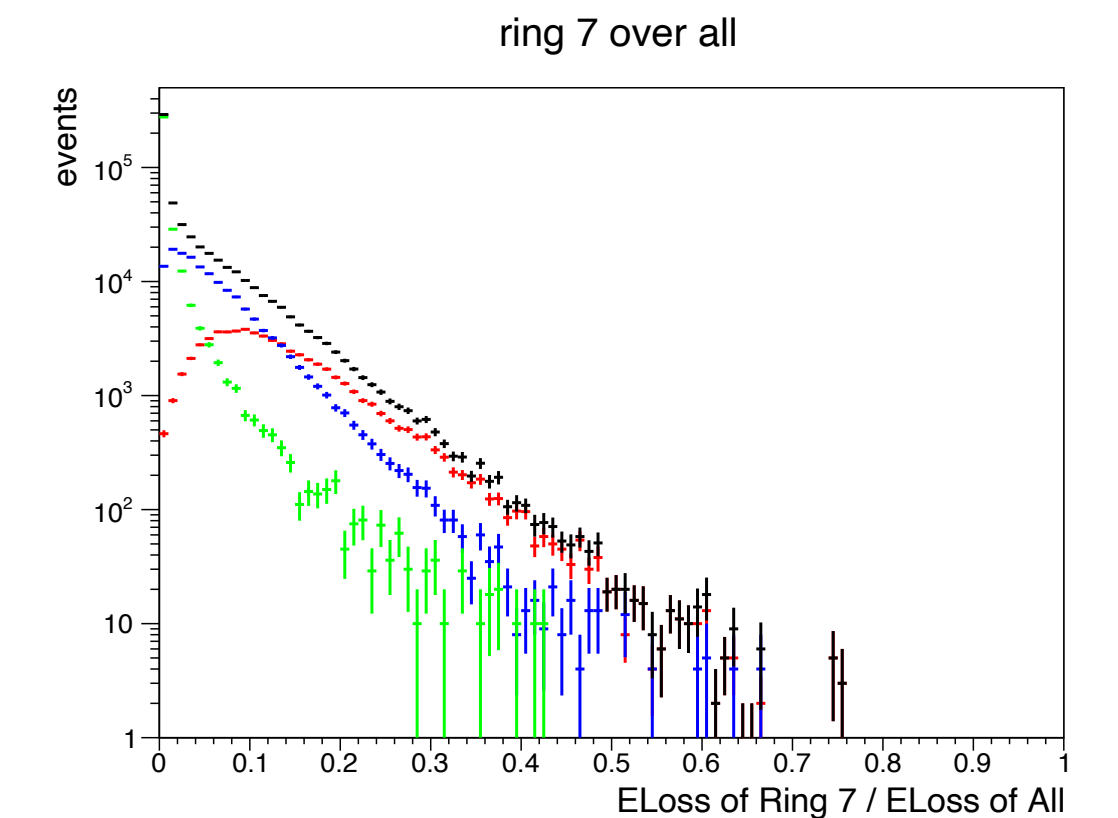
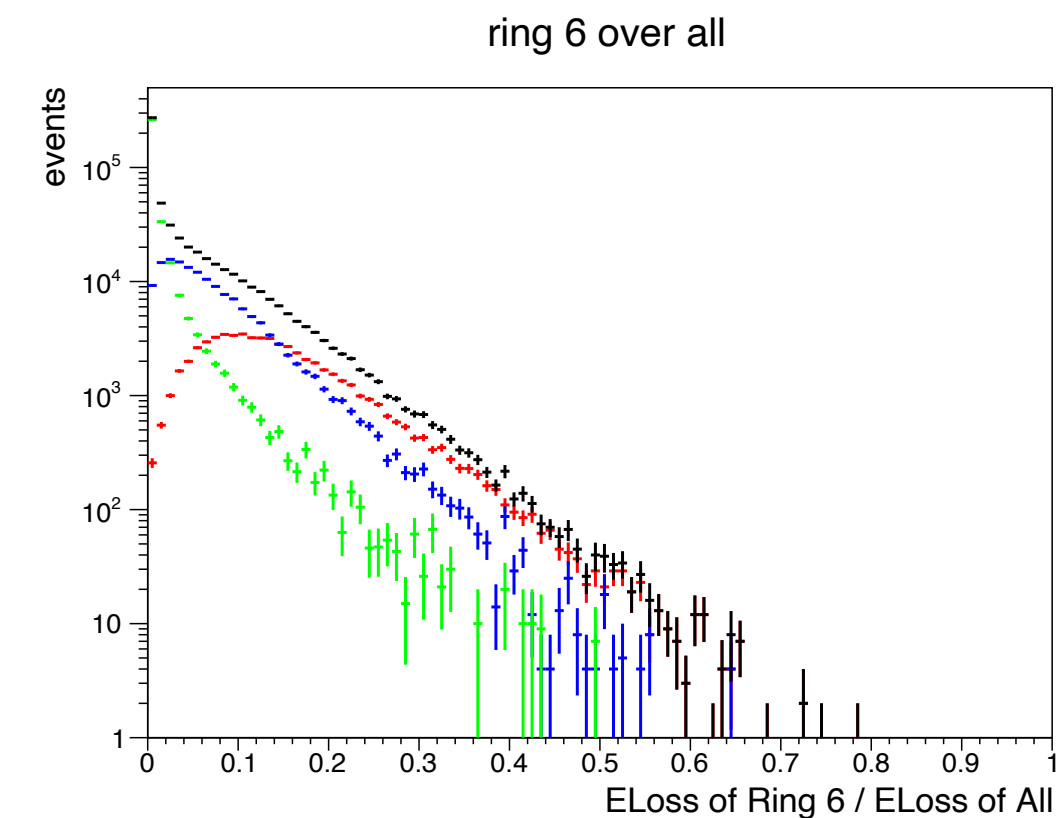
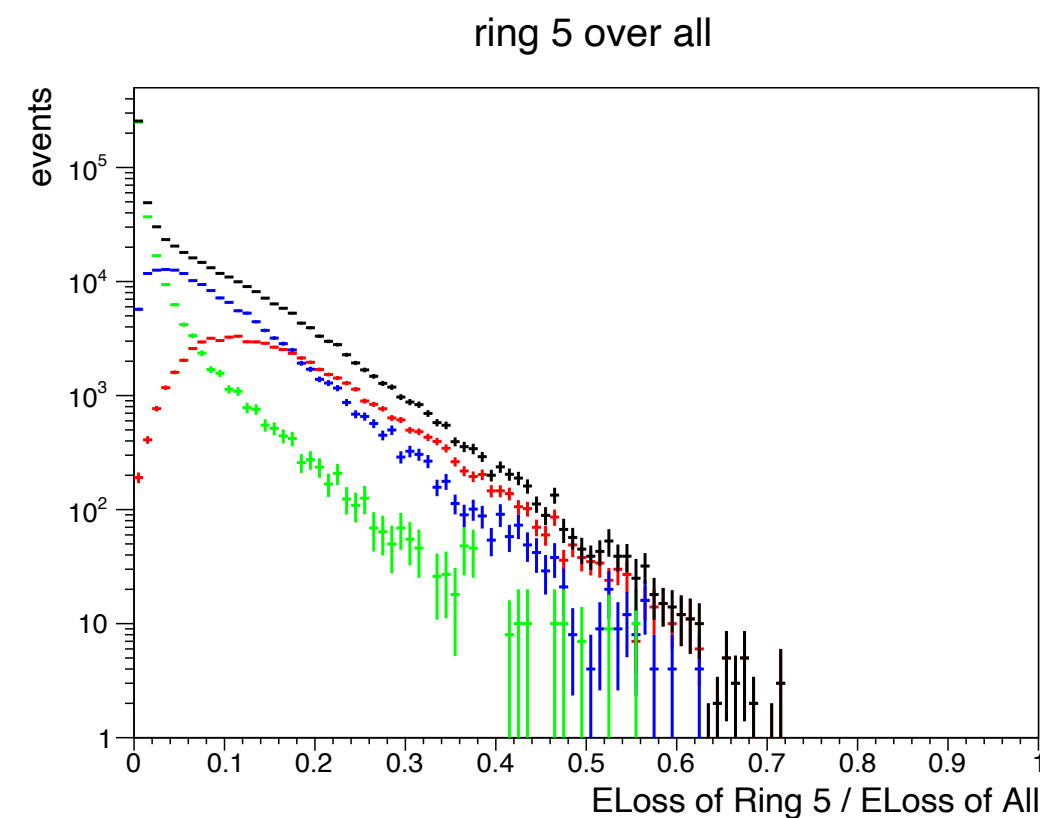
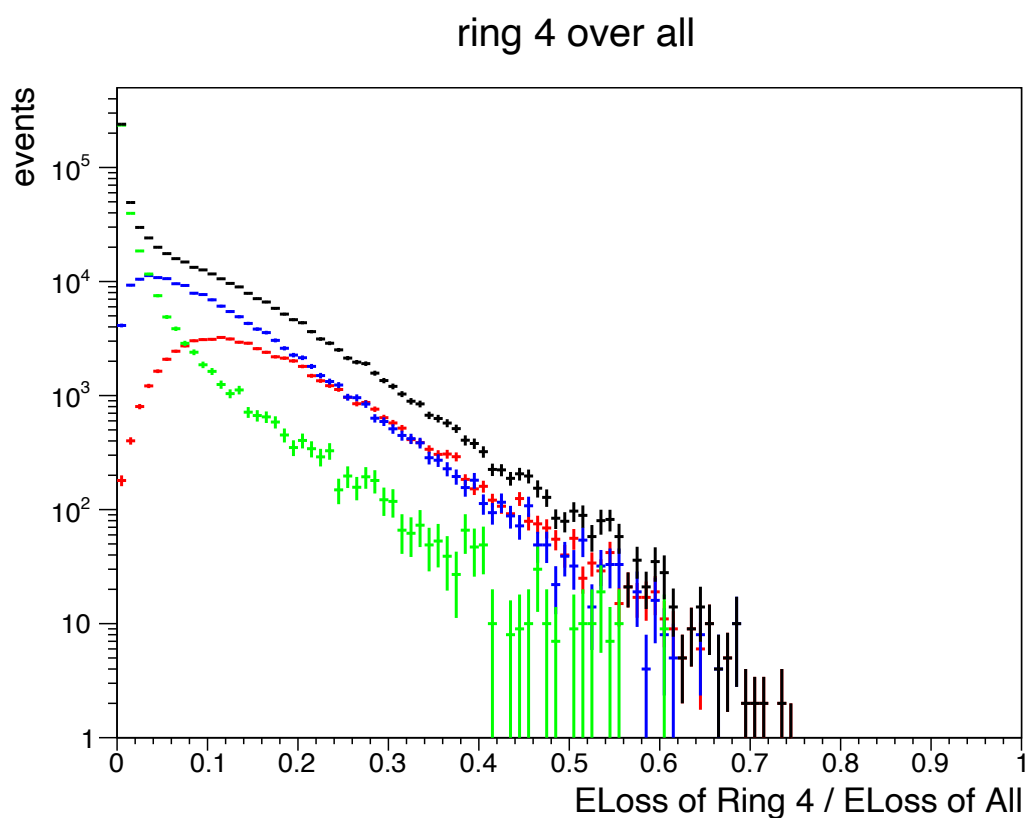
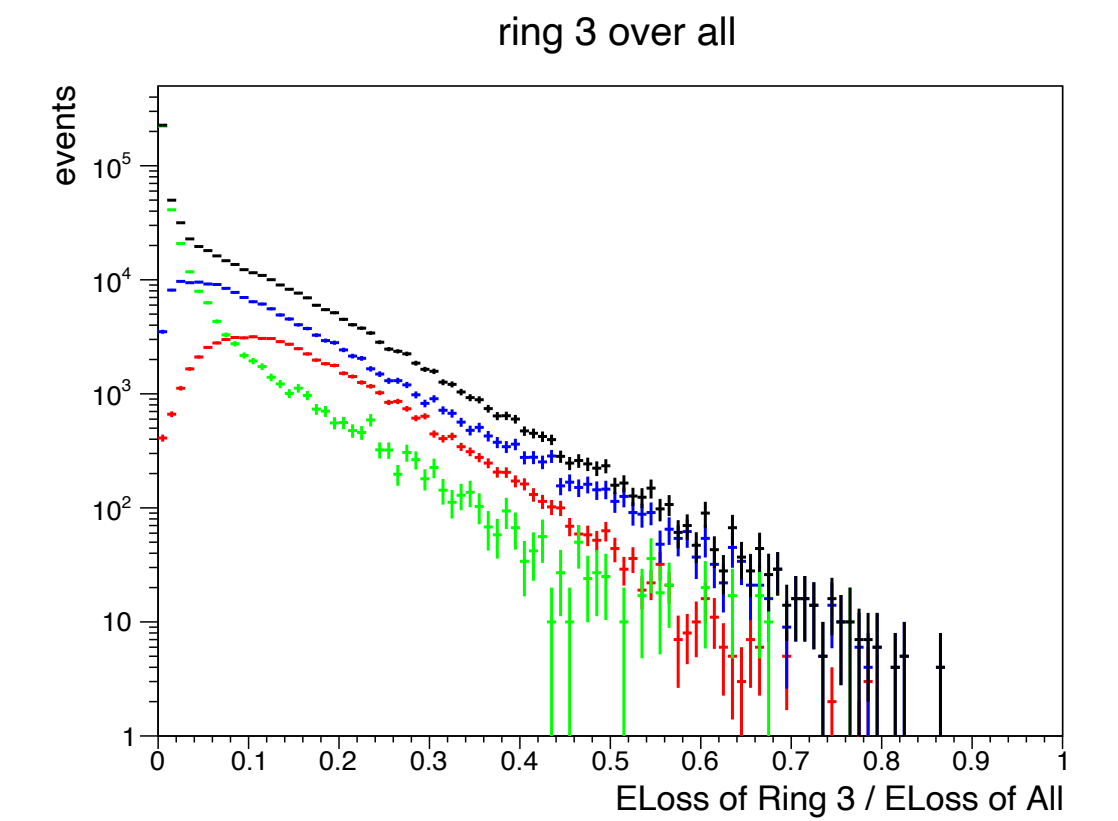
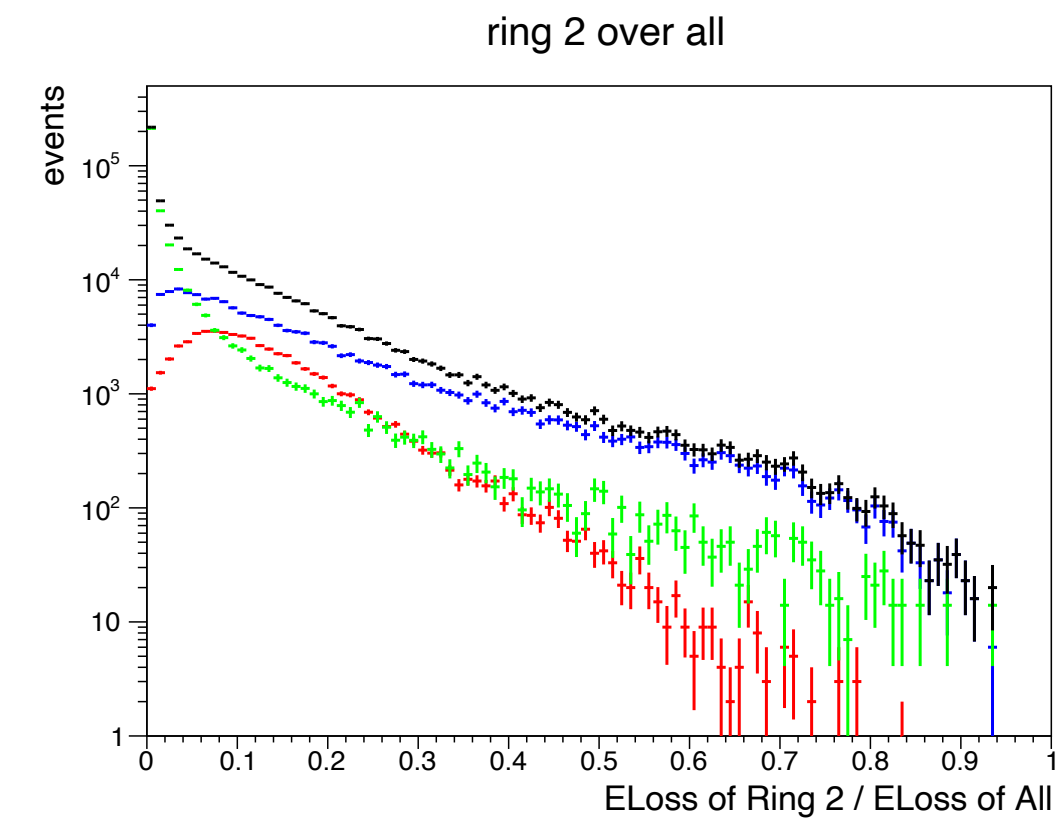
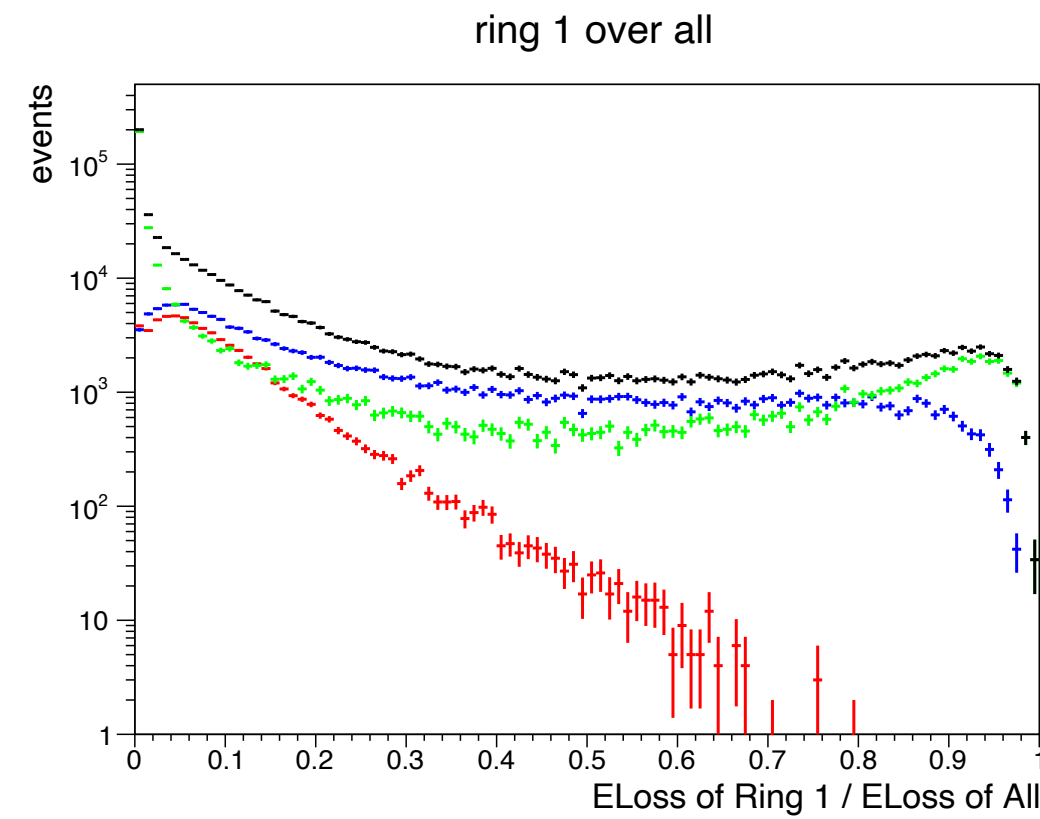
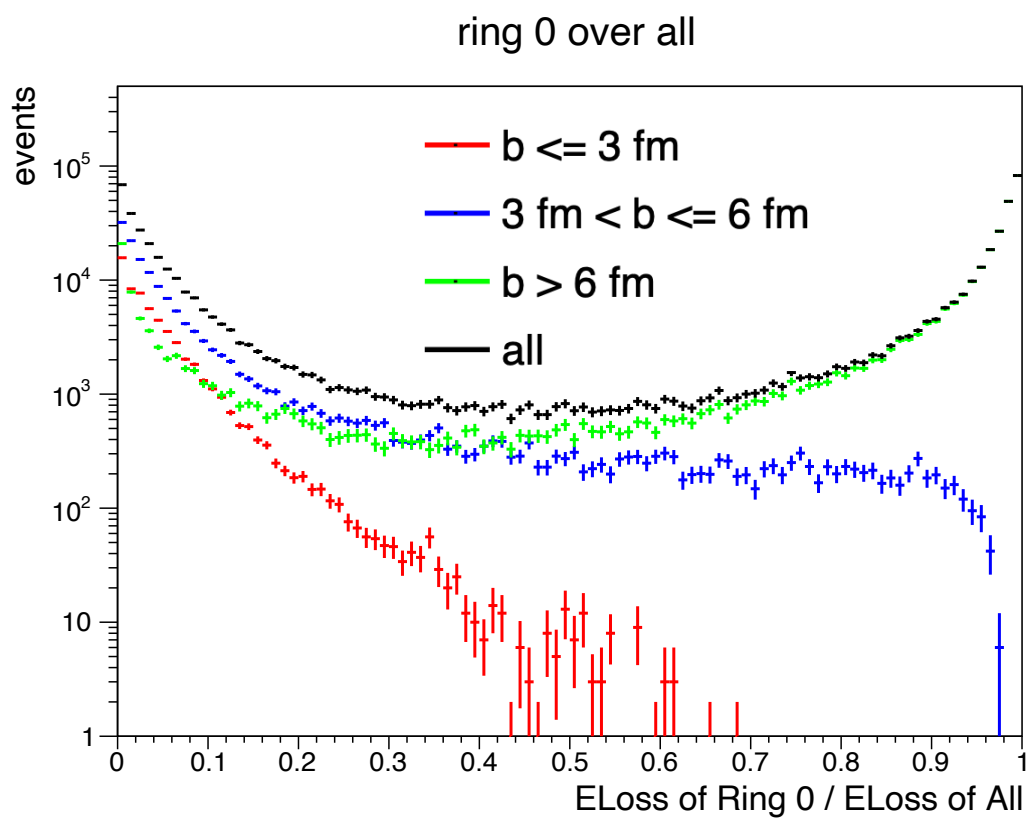
Generated level (IQMD):

- Strong centrality dependence for **total energy per event**



Reconstruction level (IQMD + GEANT):

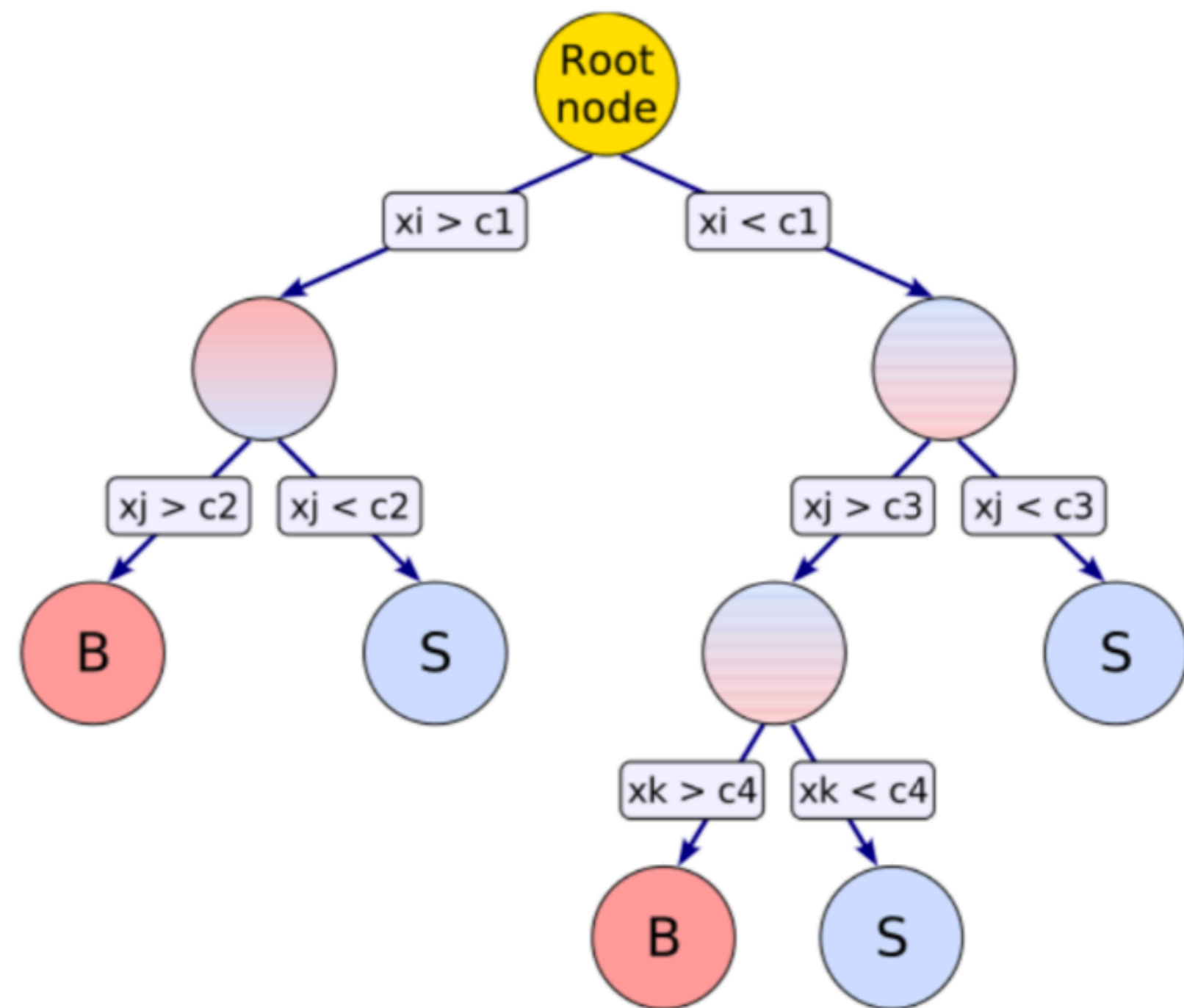
- Strong centrality dependence for **energy loss**, however the statistic uncertainty is large



• **additional variables:** $R_{\text{ring}} = \Delta E_{\text{ring}} / \Delta E_{\text{ZDC}}$ (the energy loss ratio between each ring with total energy loss)

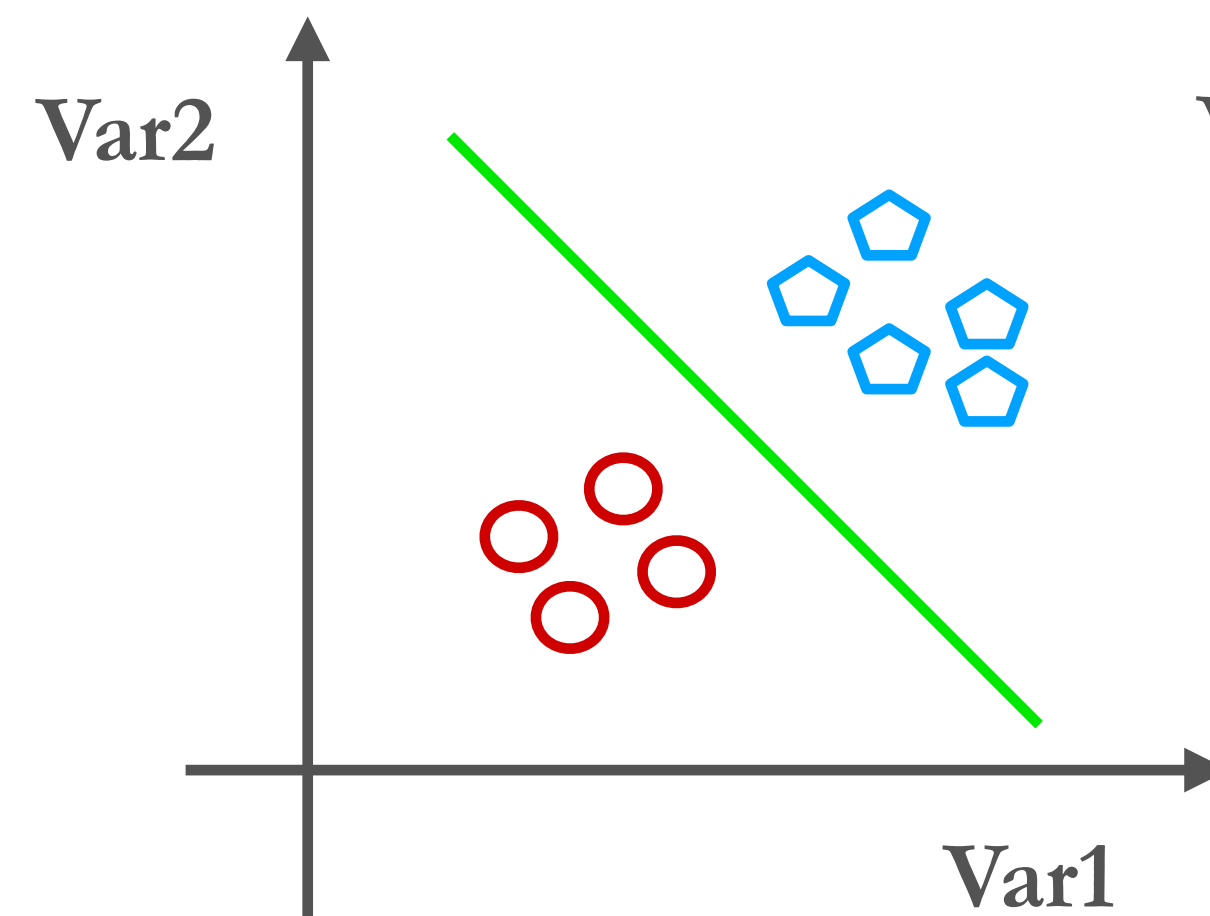
• **Three centrality class:** central: $b \leq 3$ fm, mid-central: $3 < b < 7$ fm, peripheral: $b \geq 7$ fm

Boost Decision Tree

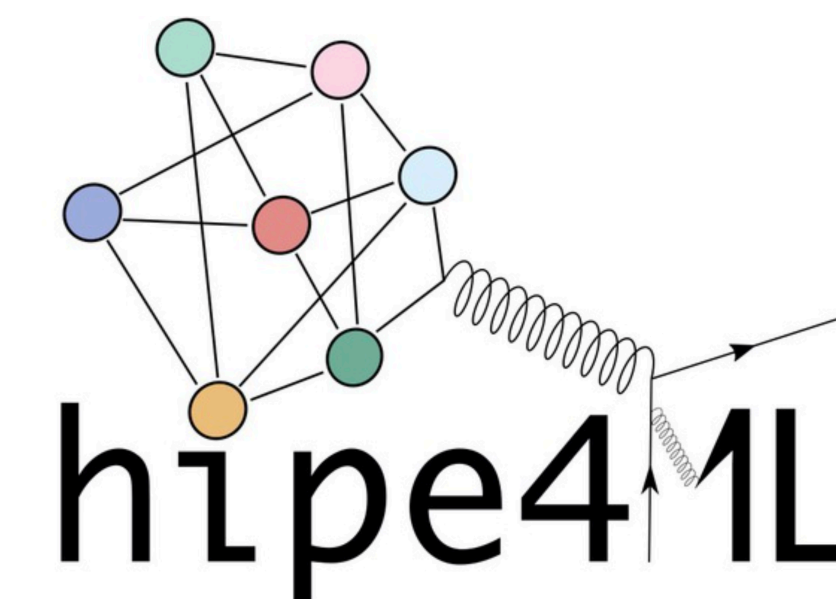
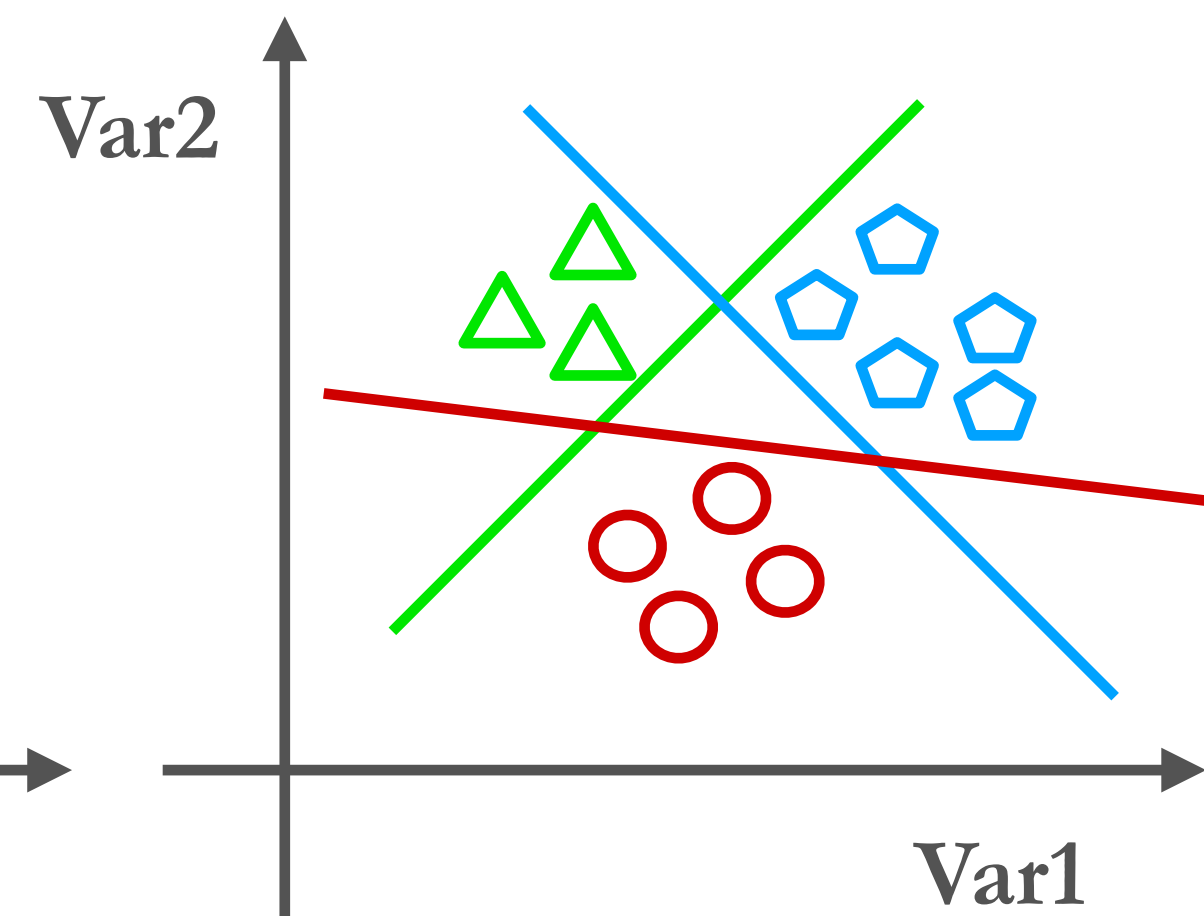


- **Ntrees**: number of decision trees;
- **MinNodeSize**: minimum event numbers for one node ;
- **MaxDepth**: Maximal layer number;
- **nCuts**: number of grid points in variable range used in finding optimal cut in node splitting.

Binary classification



Mul-classification

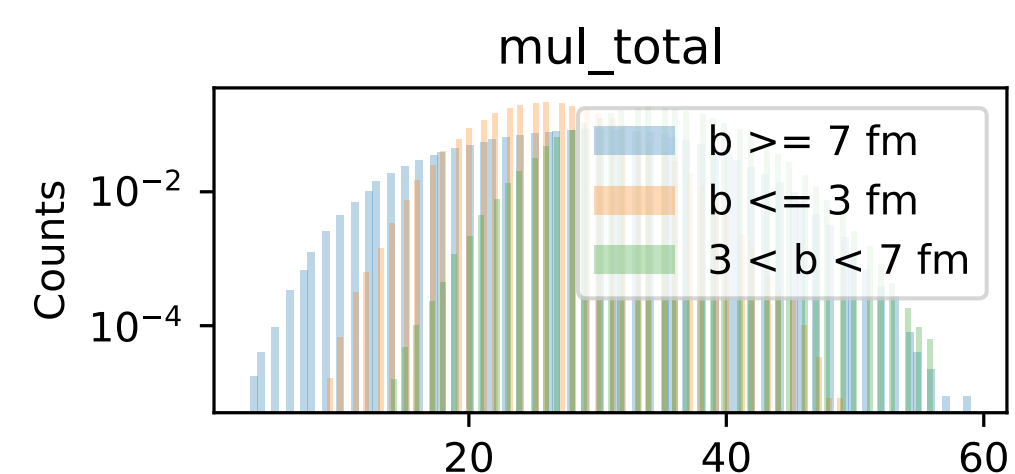
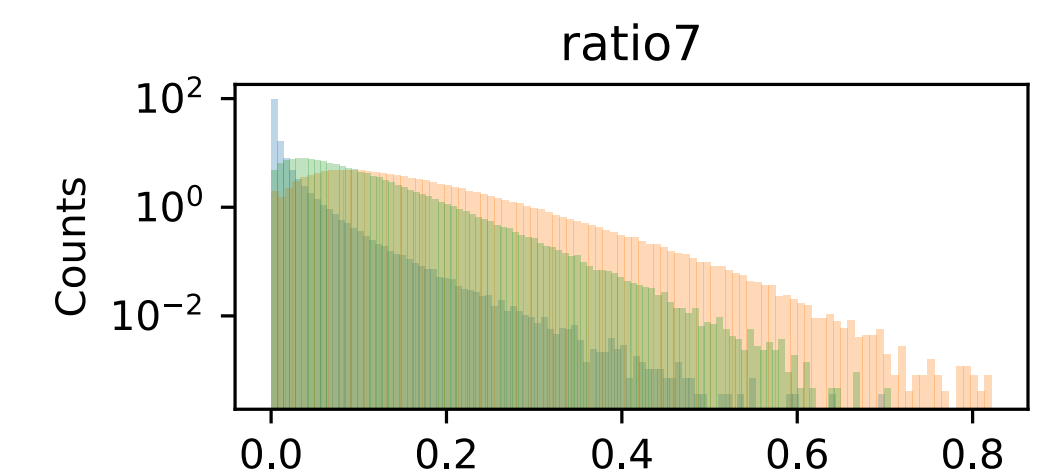
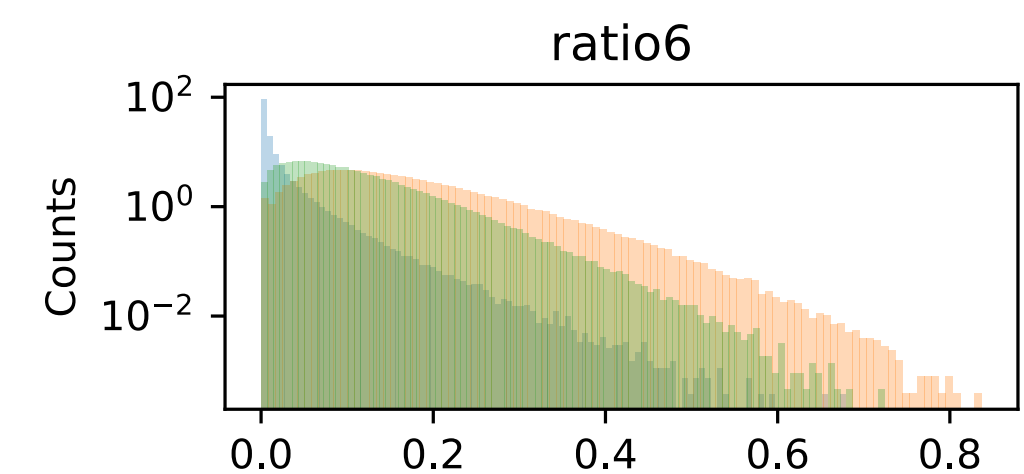
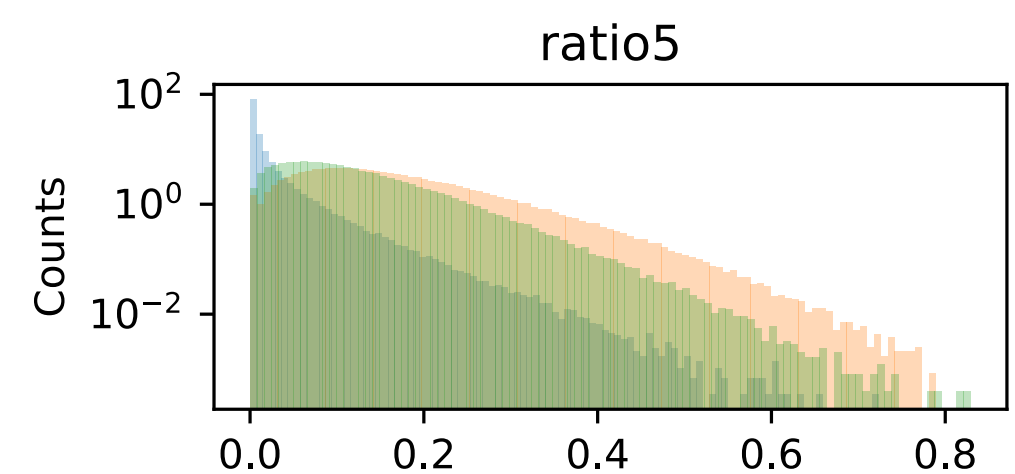
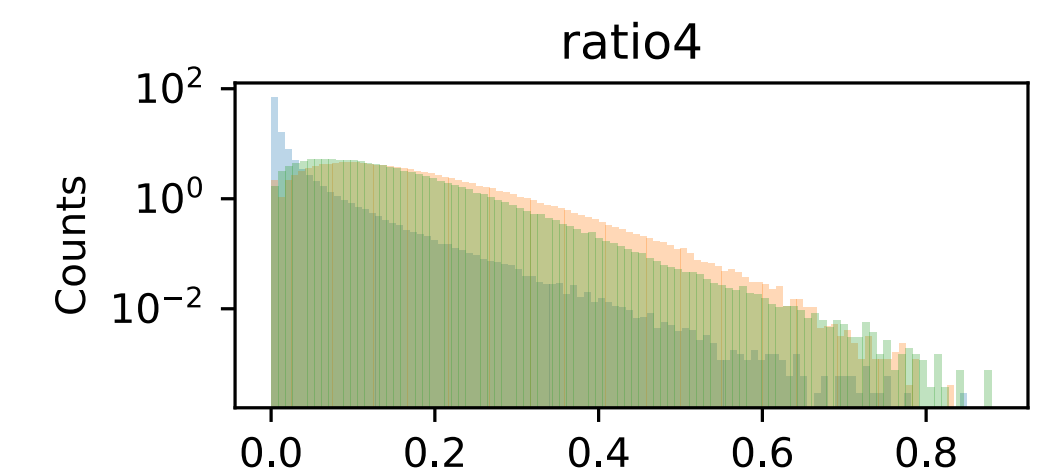
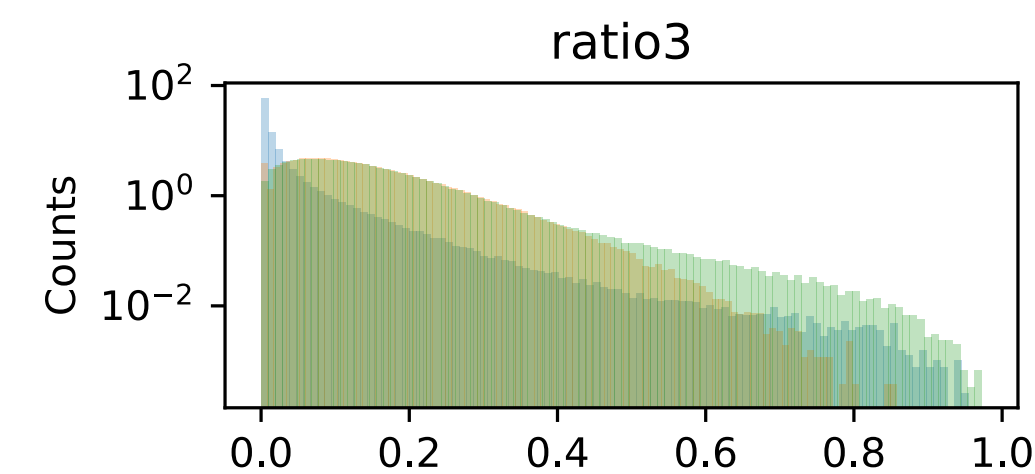
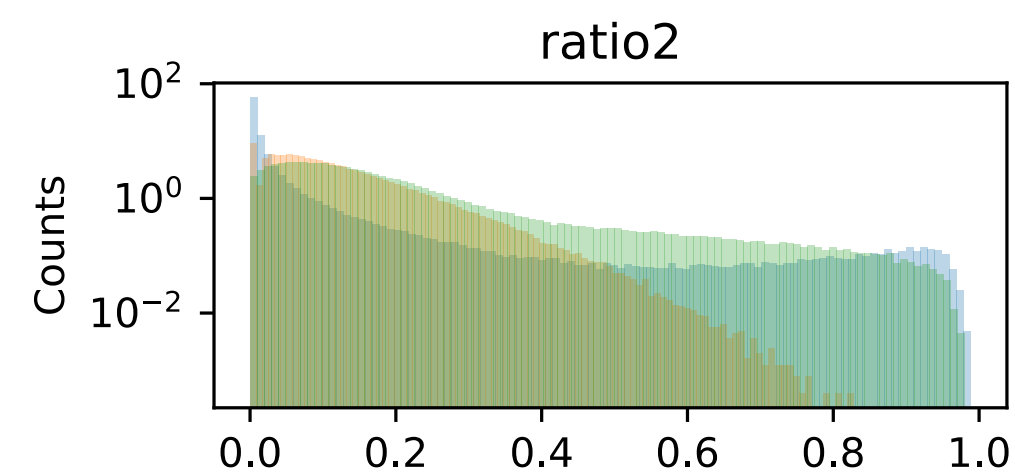
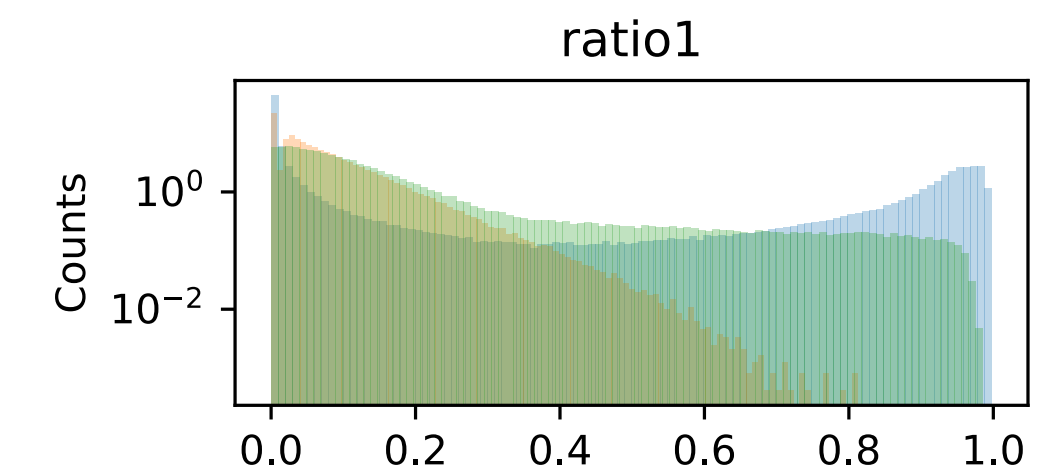
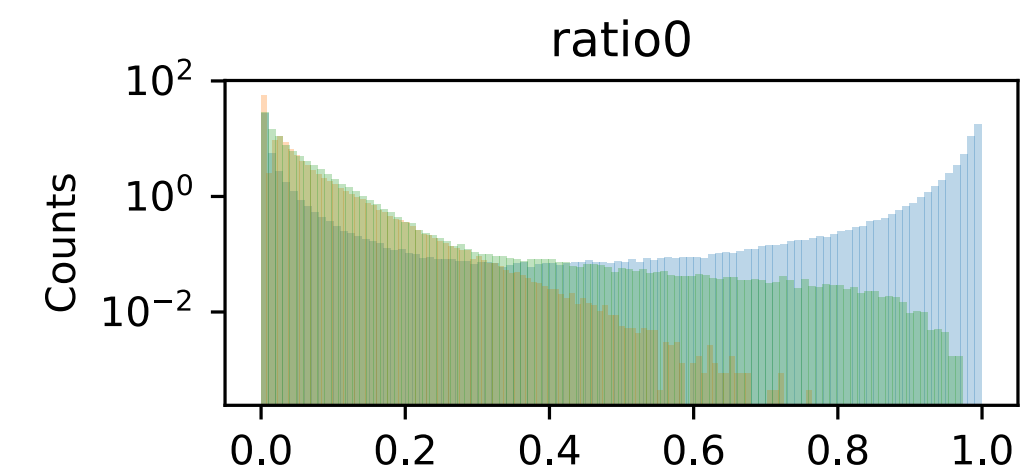
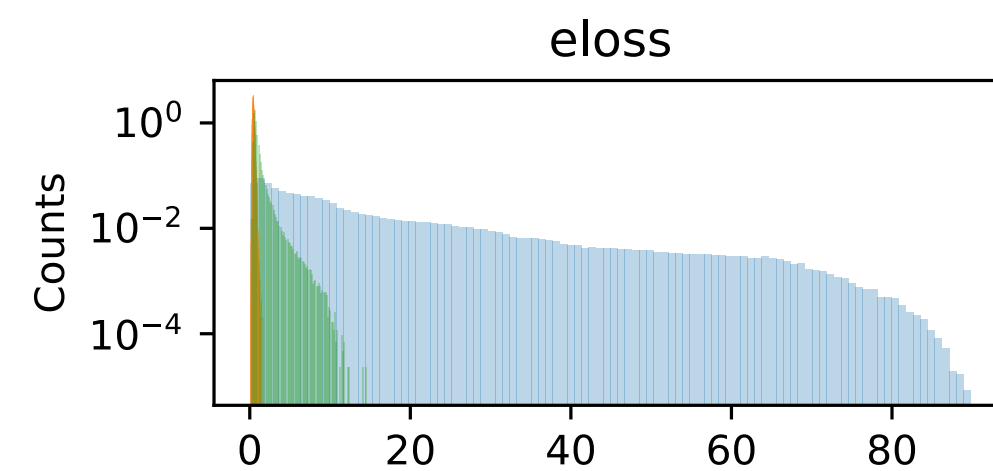


<https://github.com/hipe4ml/hipe4ml>

<https://github.com/dmlc/xgboost>

BDT training input

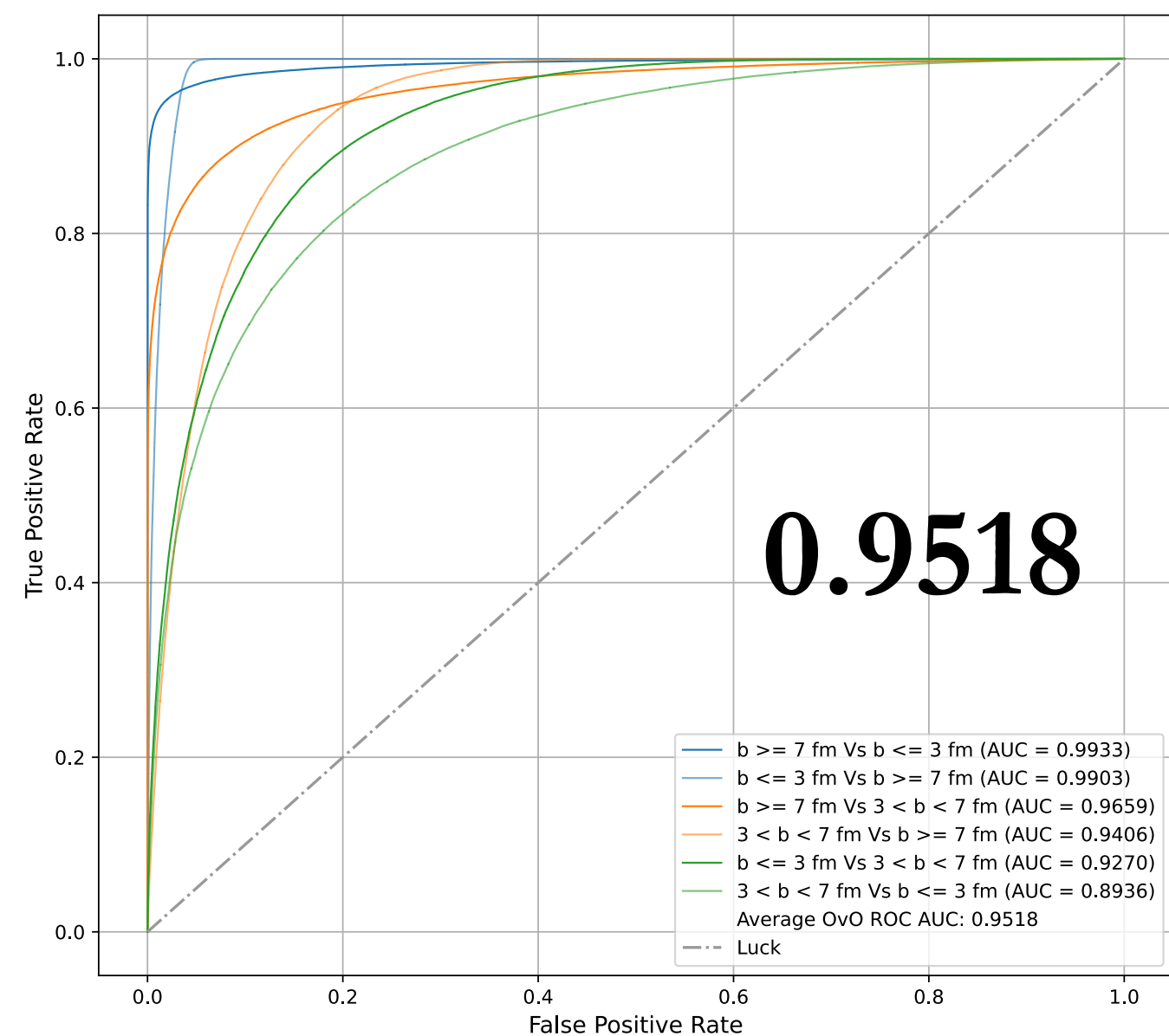
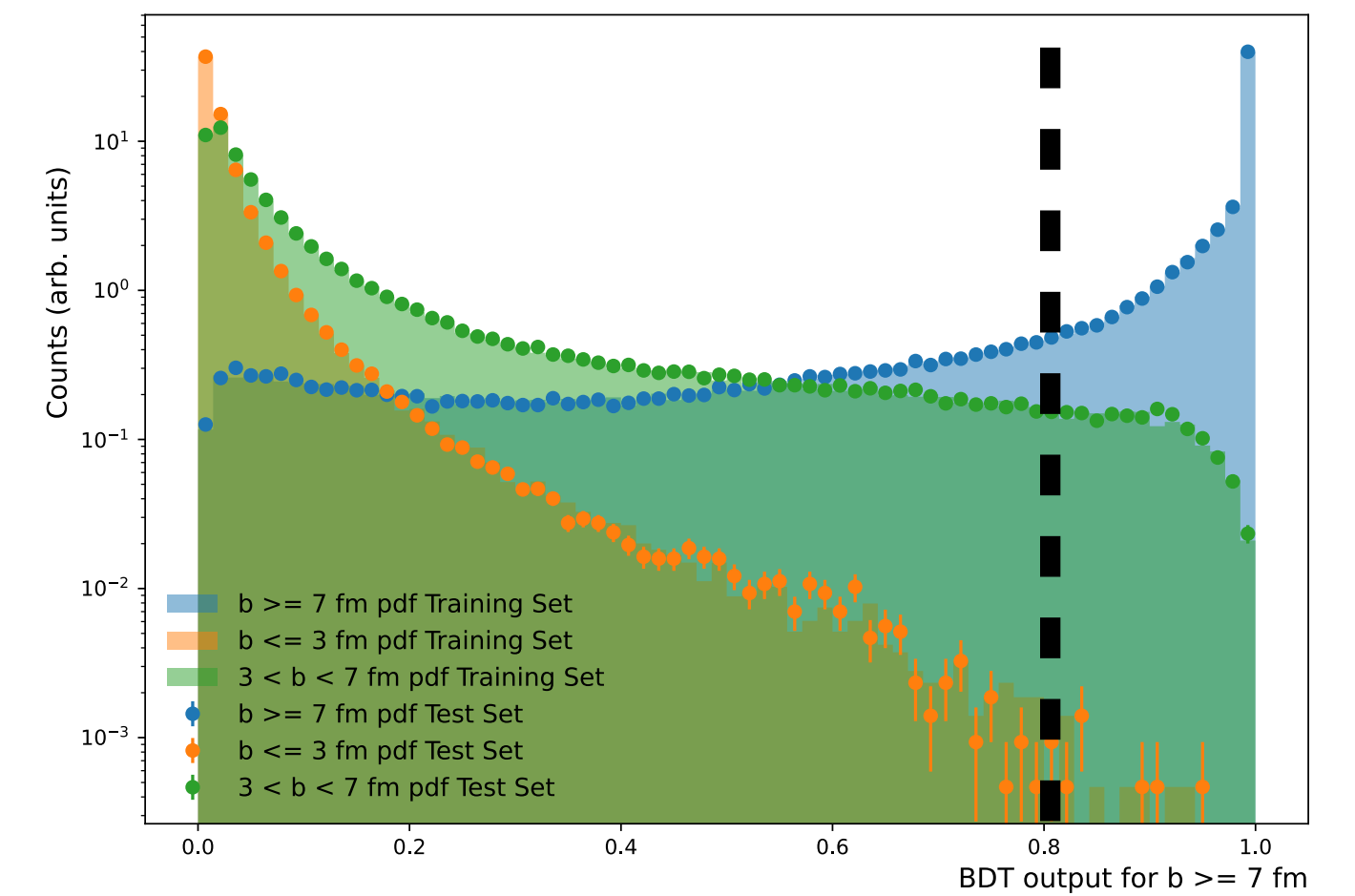
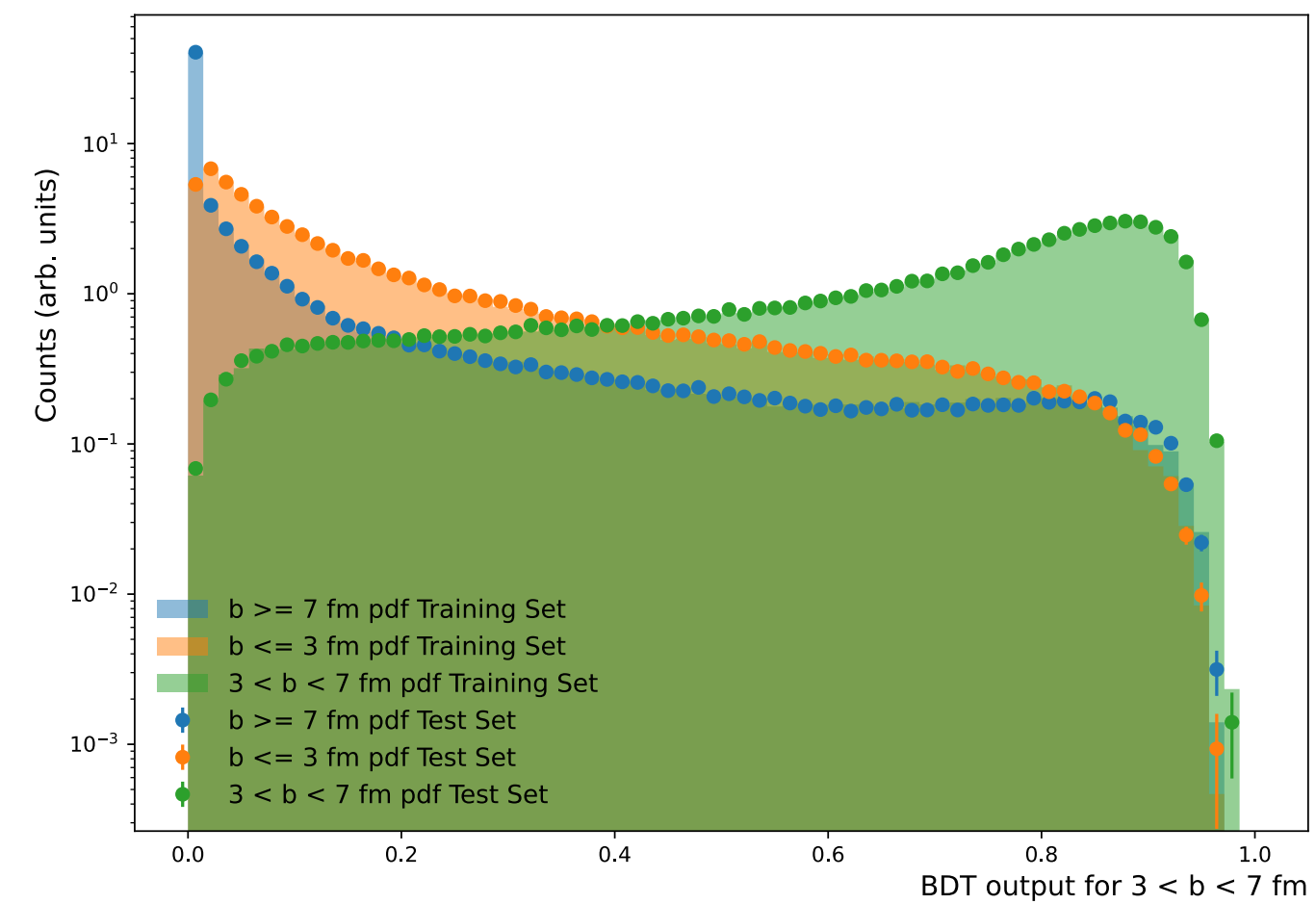
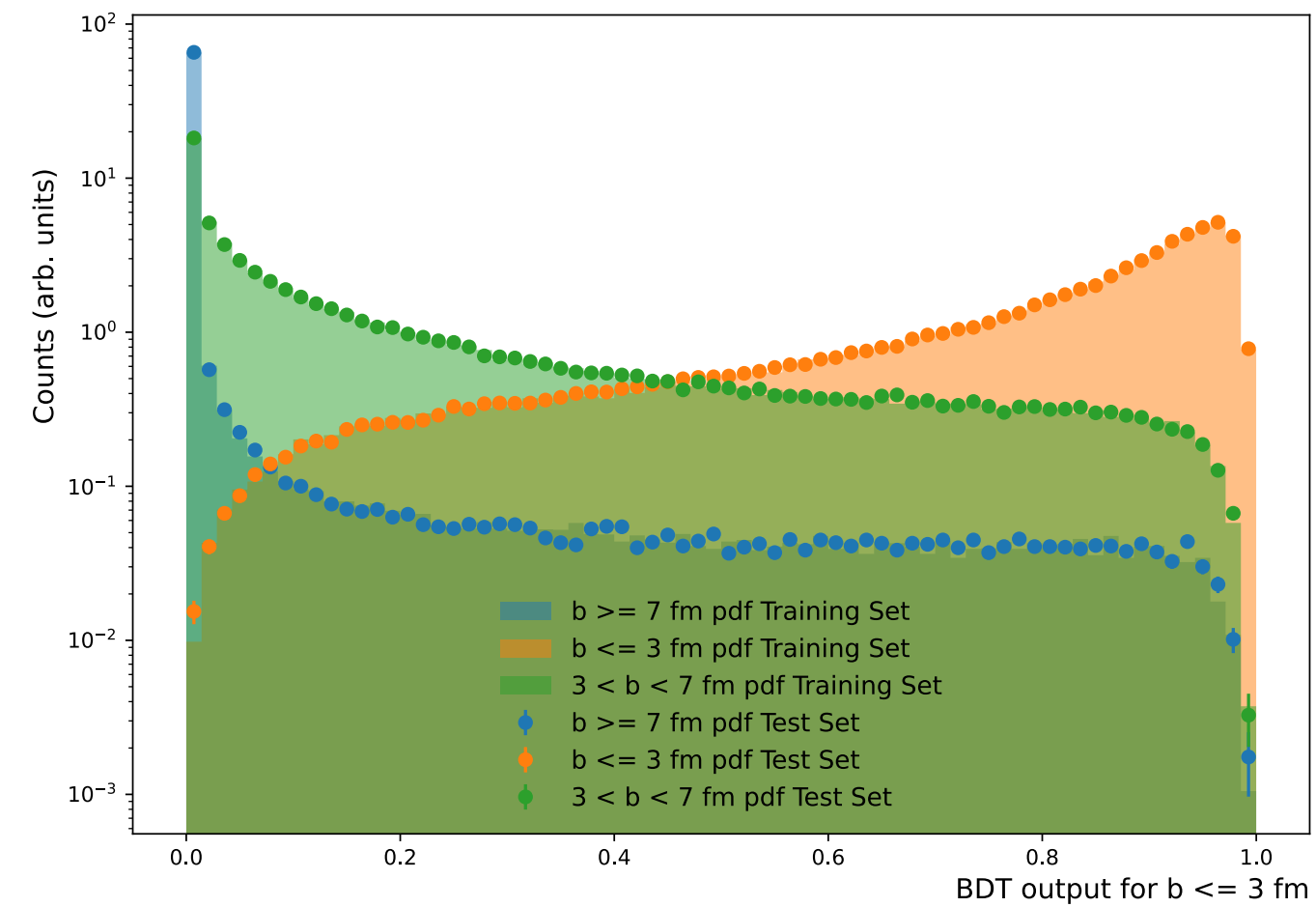
- Variable used for training: ΔE_{ZDC} , $R_{\text{ring}} = \Delta E_{\text{ring}} / \Delta E_{ZDC}$, fired channel (multiplicity)



• Three centrality class:

- central: $b \leq 3$ fm
- mid-central: $3 < b < 7$ fm
- peripheral: $b \geq 7$ fm

BDT training output



- Feedback the scores of each class:

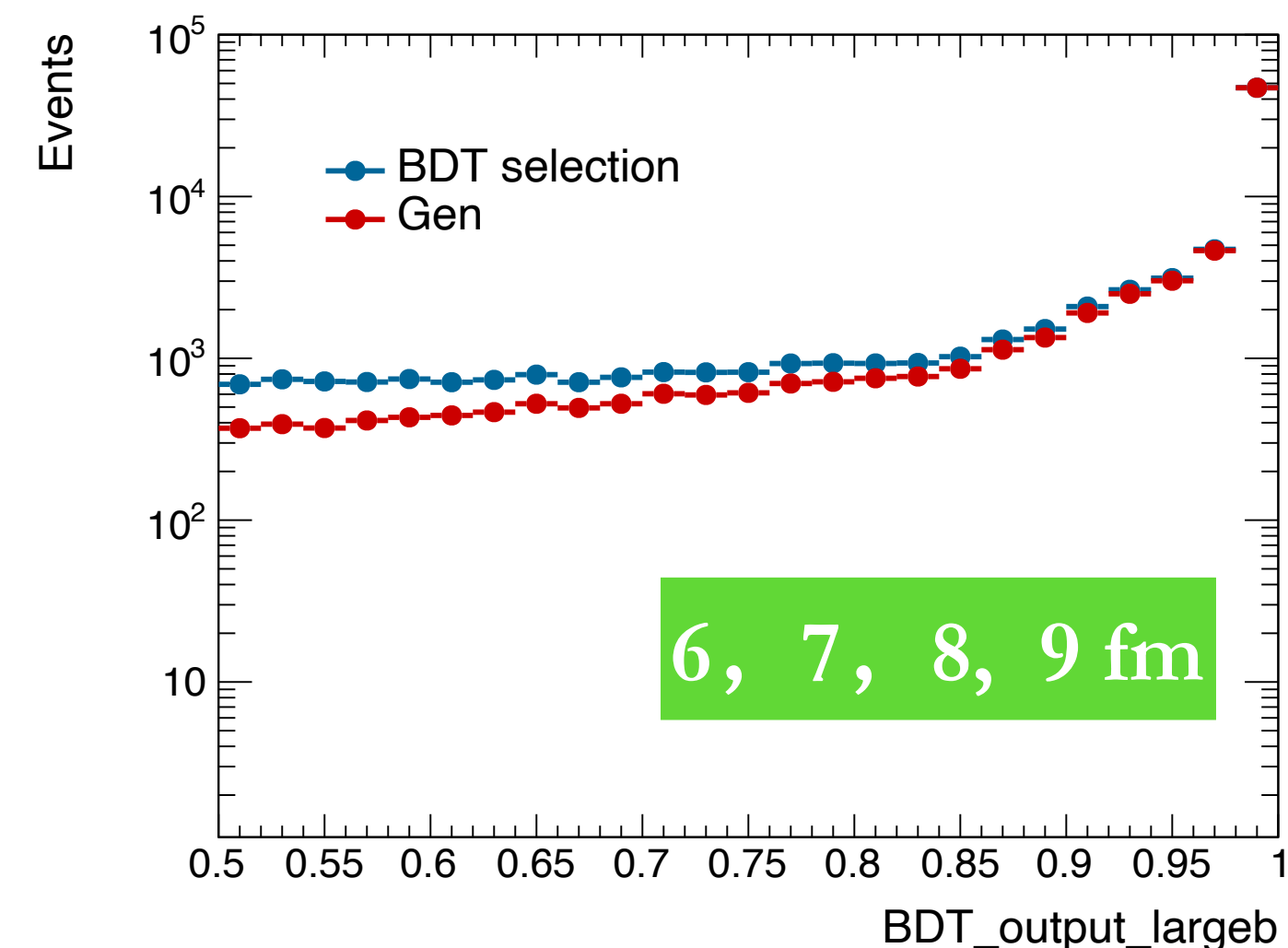
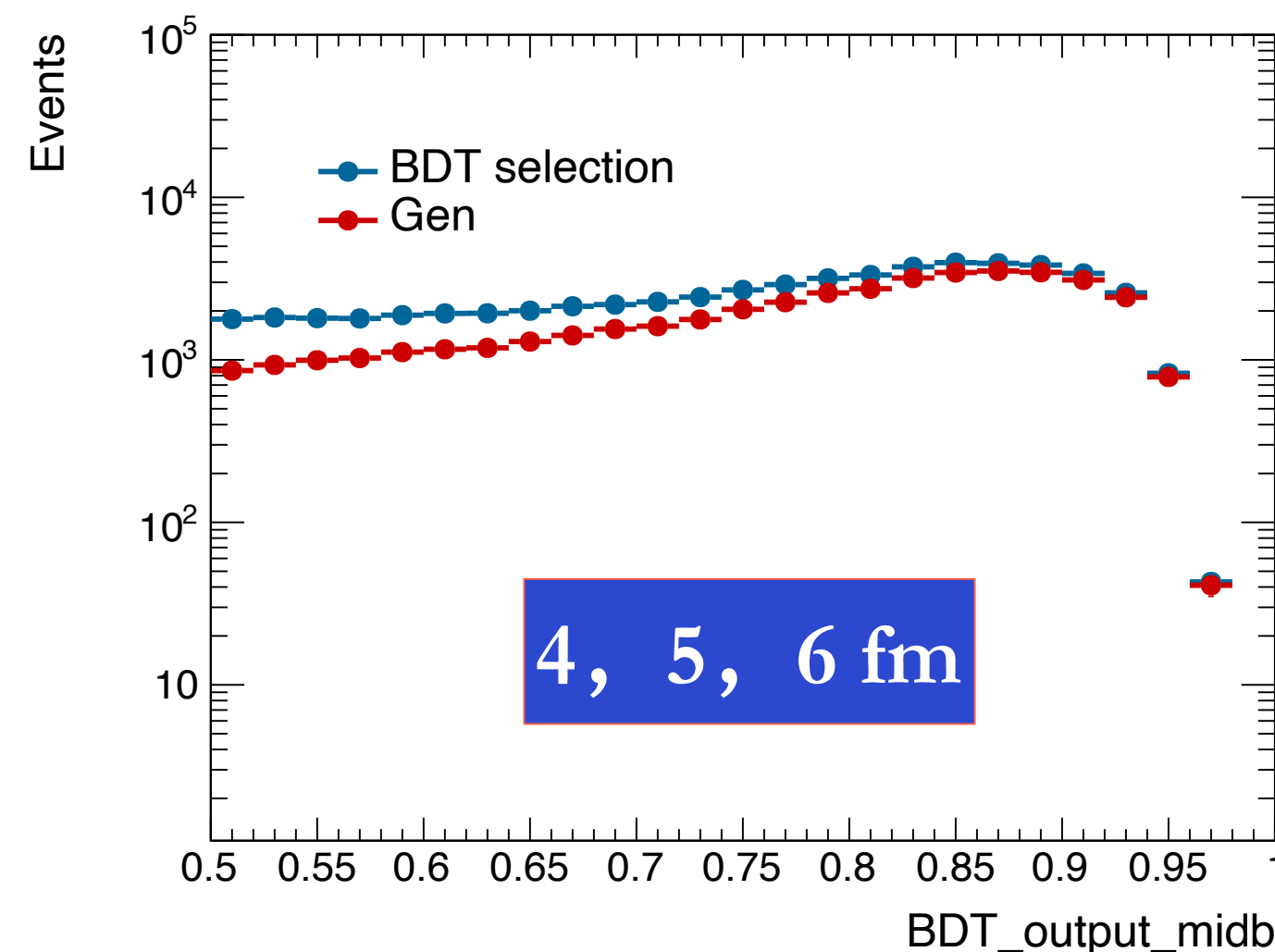
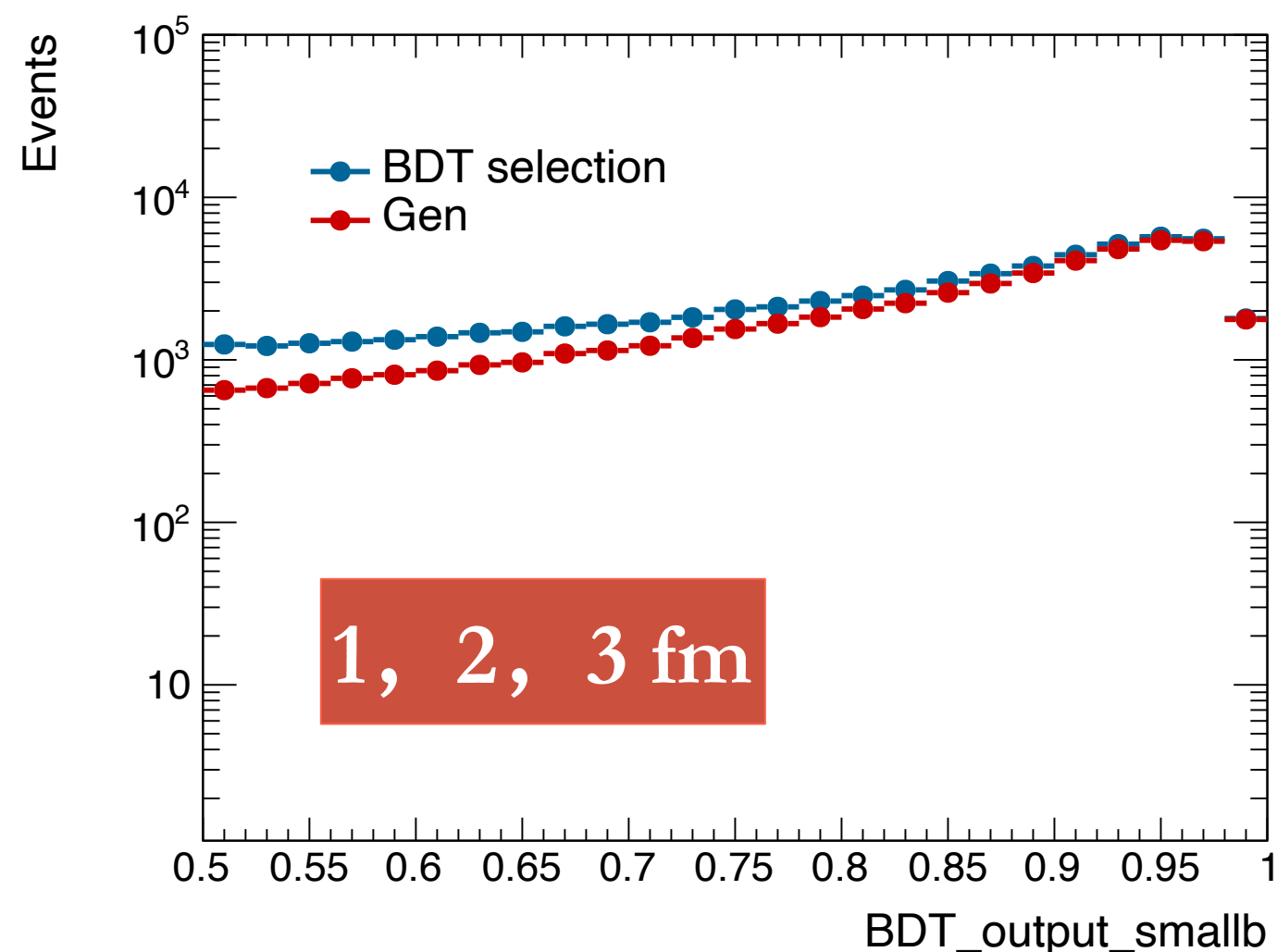
$$\text{prob}(\text{central}) + \text{prob}(\text{mid-central}) + \text{prob}(\text{peripheral}) = 1$$

- Scores are used to select the centrality class
- Mode performance with ROC curve : $\text{AUC} > 0.95$

Model application

- Apply models on 200000 mix-event

- BDT selection: BDT cut
- Gen: truth



- Purity and efficiency for the BDT selection

Score > 0.85	central	mid-central	peripheral
Purity	93%	91%	98%
Efficiency	49%	25%	78%

- High purity with the good efficiency
- For mid-central: affected by the volume fluctuation of the initial state of the collision system

1. Simulation QA

- Rec. Level is not perfect to distinguish the centrality class

2. Study the centrality determination with BDT

- performance of the BDT model is good
- High purity for the event centrality classification ($> 90\%$), efficiency is good enough ($> 25\%$)

3. The simulation results show good performance of using ZDC to determine event centrality classes

Backup

Importance of vars :

